



**INDUSTRIAL
SUMMIT 2024**
POWERING YOUR SUSTAINABLE INNOVATION



Imaging 3D Sensing And IoT Solutions

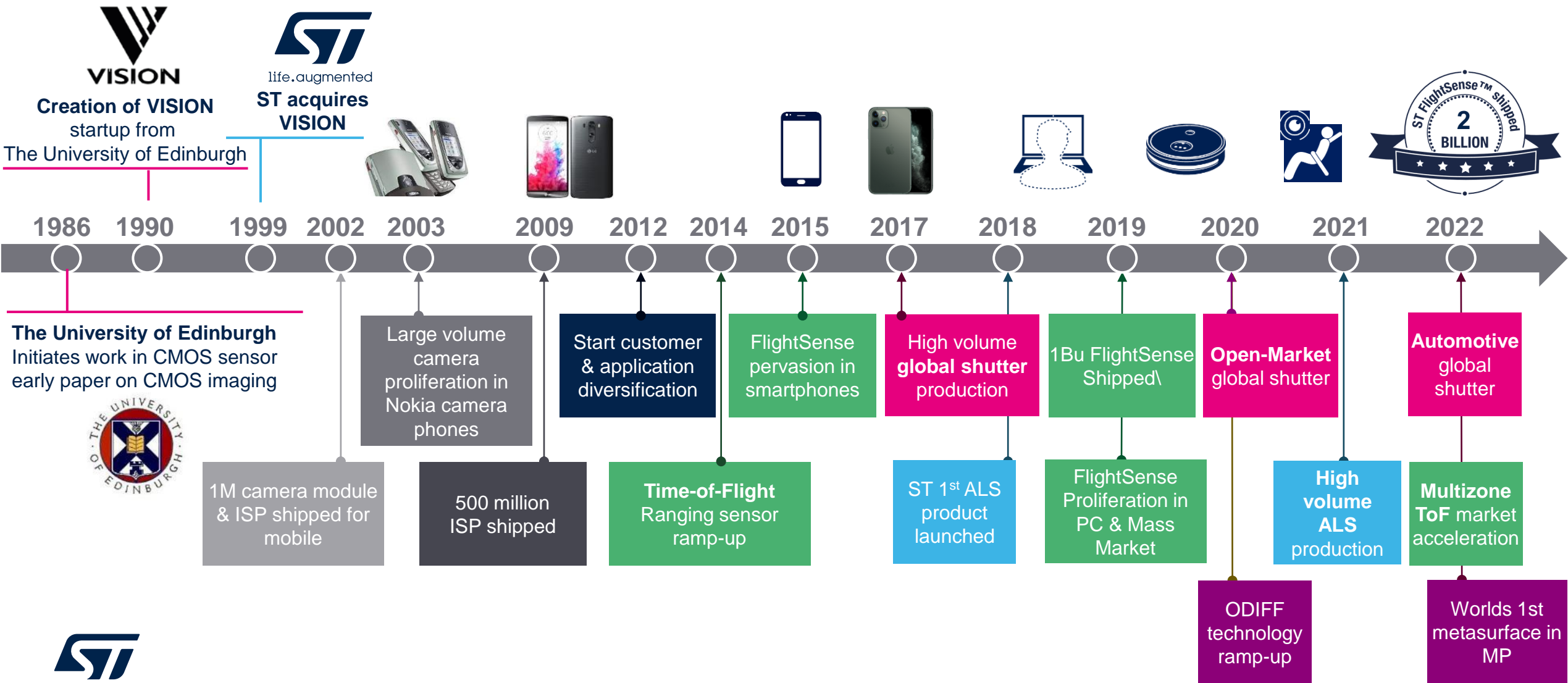
Sebastian Tu



Agenda

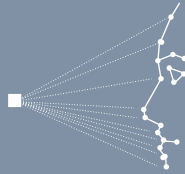
- 1 ST IMG Introduction And Roadmap
- 2 SPD And Gesture
- 3 Cup Detection
- 4 2.3k d-ToF L9 Module
- 5 Global Shutter
- 6 3D-ITOF

25 Years Of Optical Sensing



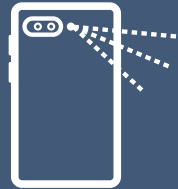
Optical Sensing Solutions

Core applications



Smartphone front facing

- Face authentication
- Biometrics
- Ambient Light sensing



Smartphone world facing

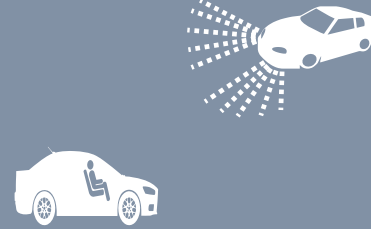
- Camera assist (bokeh, laser autofocus..)
- Ambient Light sensing



PC / laptops

- Low power presence detection
- Face authentication
- Security

High growth areas



Automotive

- Driver monitoring
- Occupancy monitoring
- Exterior camera



Industrial

- Robotics
- People counting
- Touchless operation
- Smart home
- Payment terminals
- Edge AI sensor



Emerging applications

- AR / VR / MR
- Consumer lidar
- Gesture control
- AI computer vision

ST Imaging | Track Record

dToF module Direct ToF



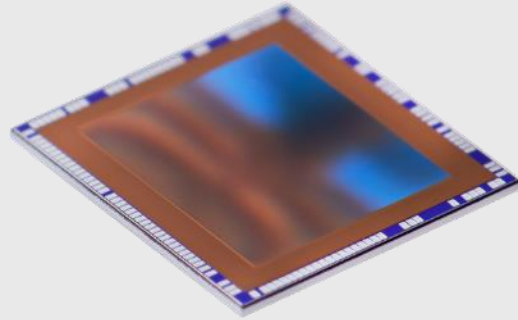
Single point to multizone
All-in-one module
SPAD 40 nm process

>2 Bu

ToF sensors sold

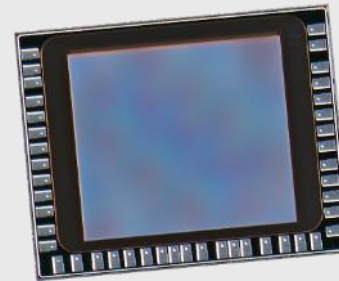


3D ToF sensor Indirect ToF



High resolution
Indirect & direct ToF
3D stacked BSI 40 nm

Global shutter 2D camera sensor



High sensitivity
Smallest size
Ultralow power

>1 Bu

Global shutter sensors sold



ALS & combo Ambient light sensing







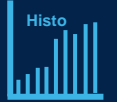
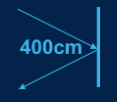



ALS & proximity sensor
High sensitivity
Under OLED operation

>500 Mu

ALS sensors sold

FlightSense Industrial & Mass Market Portfolio

Multizone	 <p>High resolution (up to 256 zones) Histogram mode</p>				VL53L8UX 65° FoV 256 zones (16x16) 300 cm dark Low power consumption		
	 <p>Up to 64 zones (8x8) AI enabler CNH data</p>				VL53L7CH 90° FoV 64 zones (8x8) 350 cm dark	VL53L8CH 65° FoV 64 zones (8x8) 400 cm dark/285cm amb Low power consumption	 Compact normalized histogram
	 <p>Up to 64 zones (8x8) Histogram mode Autonomous mode</p>	 STGesture™ recognition 65° FoV 64 zones (8x8) 400 cm dark/170cm amb	VL53L5CX 65° FoV 64 zones (8x8) 400 cm dark/170cm amb	VL53L7CX 90° FoV 64 zones (8x8) 350 cm dark	VL53L8CX 65° FoV 64 zones (8x8) 400 cm dark/285cm amb Low power consumption		
Single zone	 <p>Distance up to 8 m Histogram mode High ambient immunity</p>				VL53L3CX 25° FoV 500 cm dark/140cm amb ULP mode	VL53L4CX 18° FoV 600 cm dark/180cm amb 10 mm linearity	VL53L1CB 27° FoV configurable 800 cm dark/160cm amb Sequential 2x2 zones
	 <p>Ranging up to 4 m Autonomous mode</p>	VL53L0CX 25° FoV 200 cm dark			VL53L1CX 27° FoV configurable 400 cm dark/130cm amb ULP mode		
	 <p>Proximity up to 1.3 m Short distance linearity Ultralow power</p>	VL6180V1 25° FoV 60 cm dark 10 mm linearity		VL6180X Integrated ambient light sensor		VL53L4CD 18° FoV 130 cm dark 1 mm linearity ULP mode	VL53L4ED 18° FoV 130 cm dark 1 mm linearity 40°C to 105°C Extended temperature range



Legend:

Legacy product
Recent product

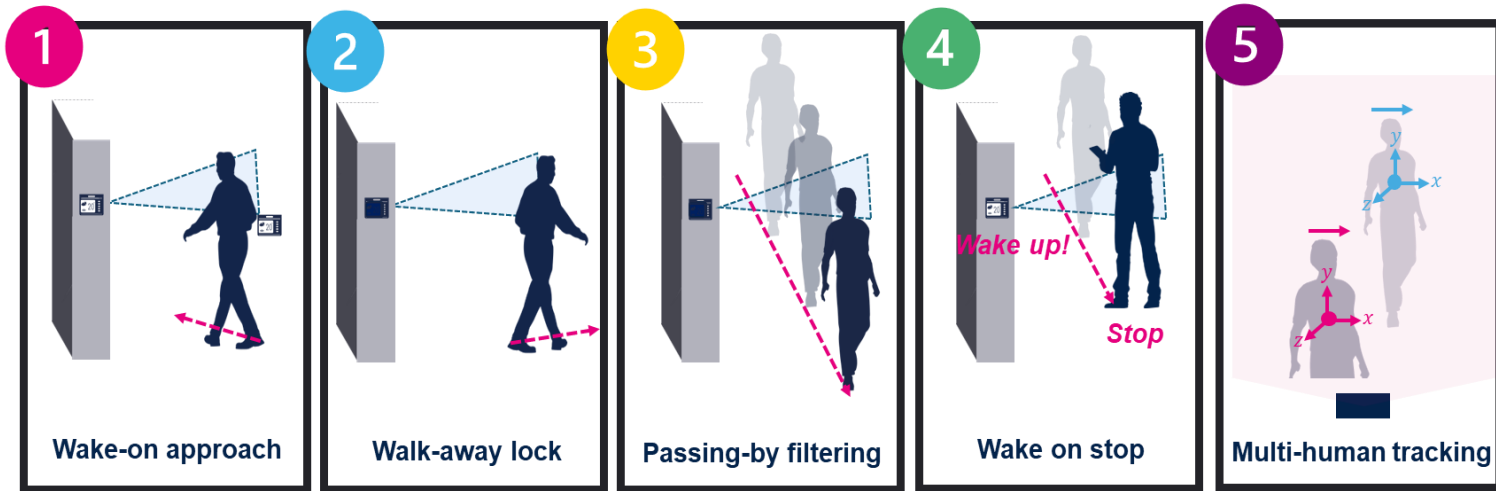
New product
Tentative



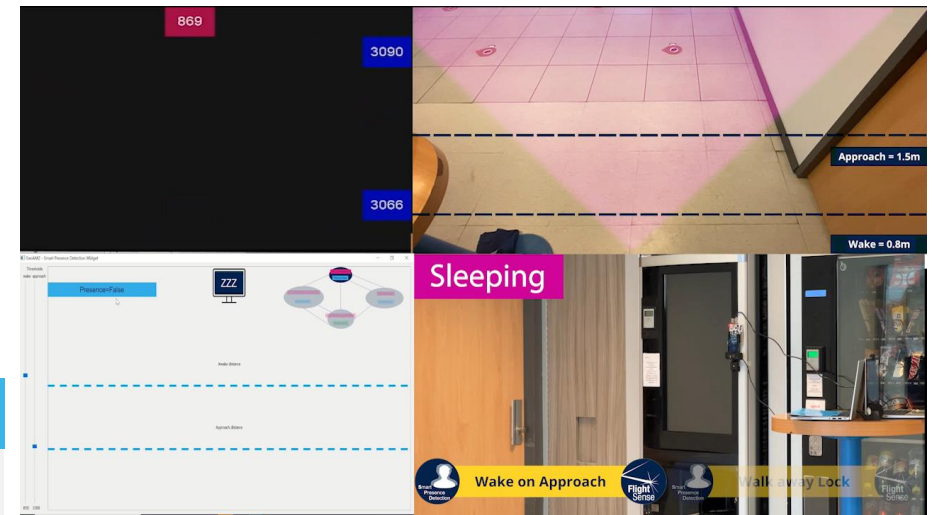
Ultralow power mode

SPD and Gesture

Smart Presence Detection



Live demo using the VL53L8CX



Access the on-demand webinar



Smart presence detection using ST 8x8 multizone Time-of-Flight sensors

Watch the webinar



2 Multizone Time-of-Flight



VL53L7CX

- 90° wide FoV
- Up to 350 cm ranging



VL53L8CX

- Ambient light immunity
- Low power
- 65° wide FoV
- Up to 400 cm ranging

3 Solution outputs

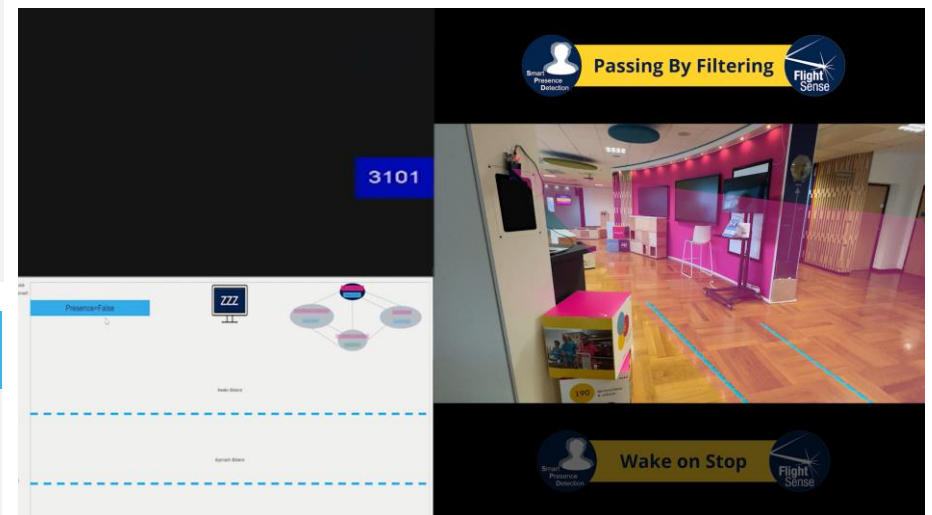
1. Presence flag
2. User x, y, z positions
3. User speed

FlightSense for presence detection

- 100% privacy, no image
- Real and accurate distance measurement
- Works even in the dark
- All-in-one module easy to integrate



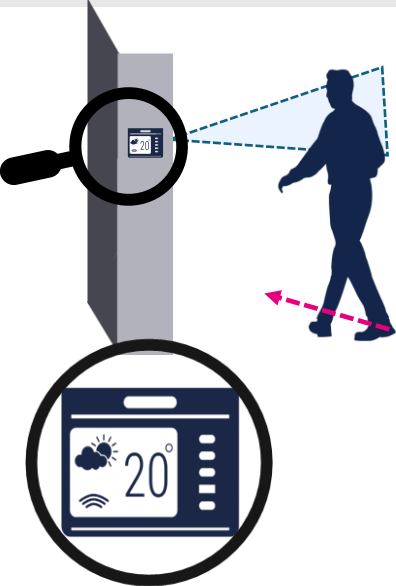
life.augmented



Wake-on Approach / Walk-Away Lock

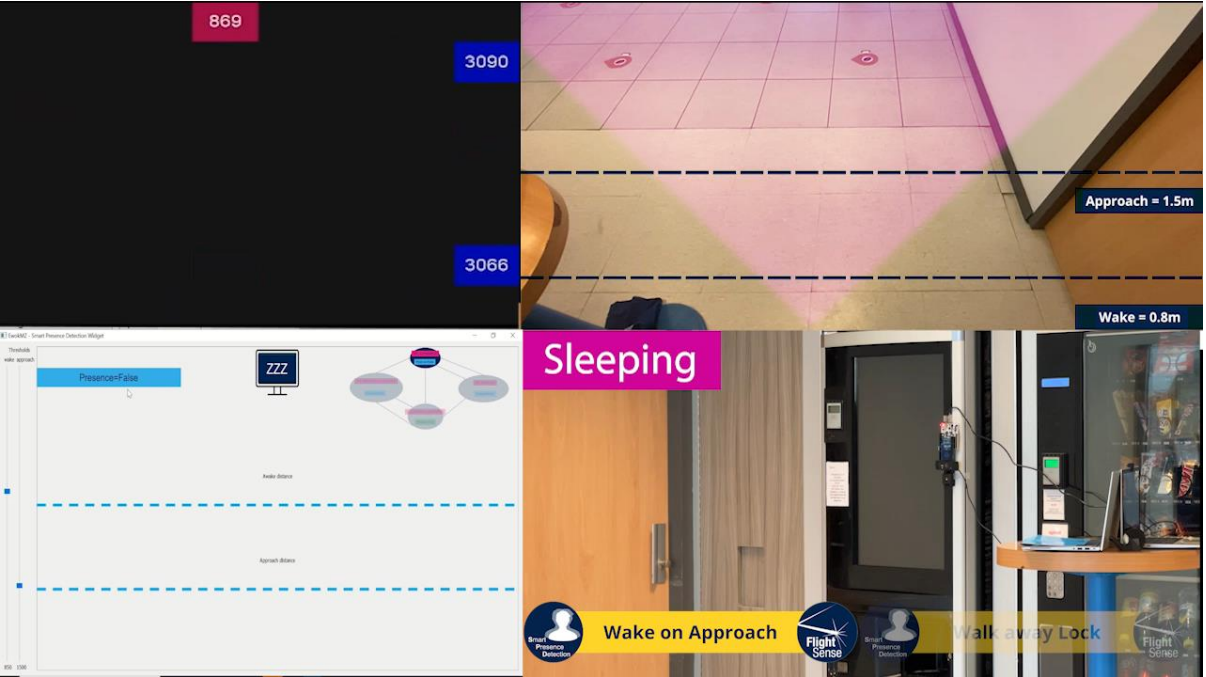
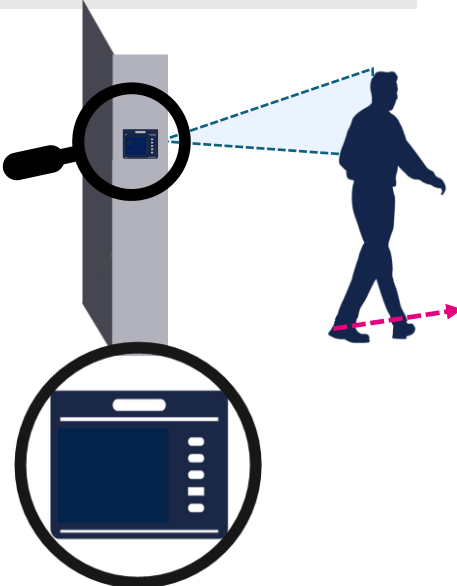
Wake-on approach

Analyze scene changes and allows to wake a system up

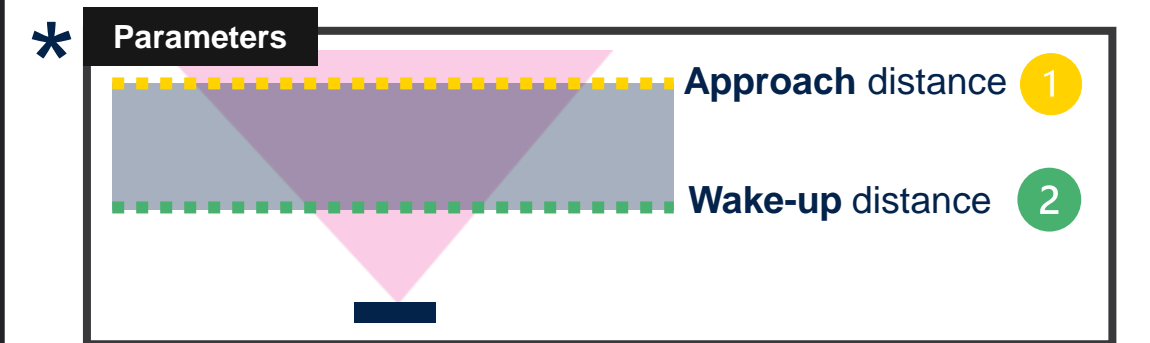
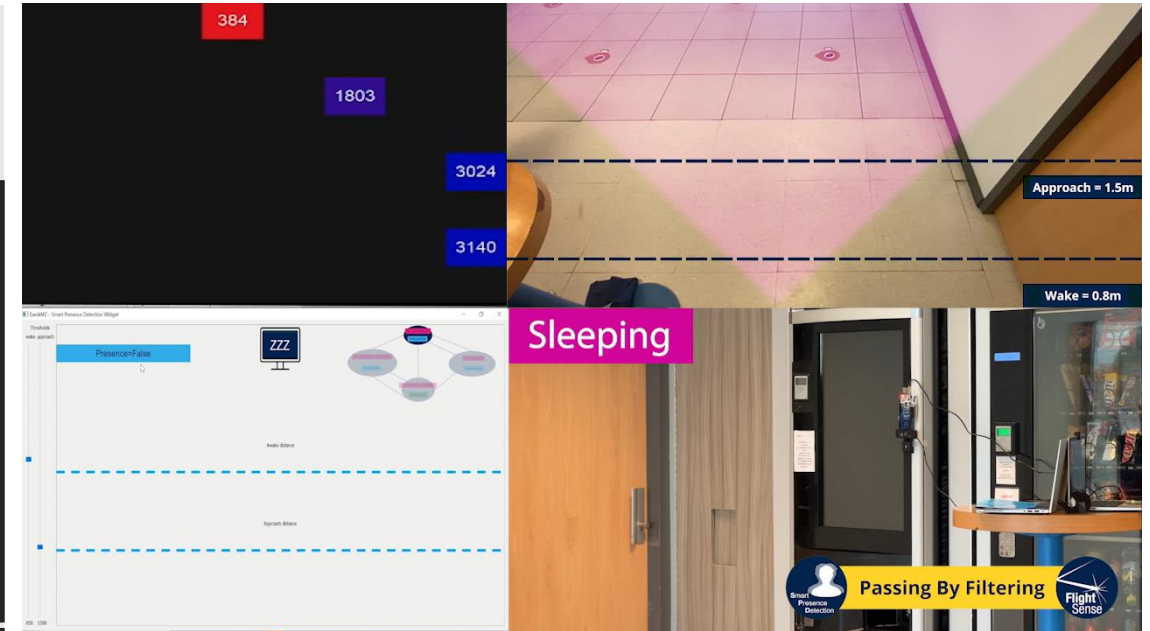
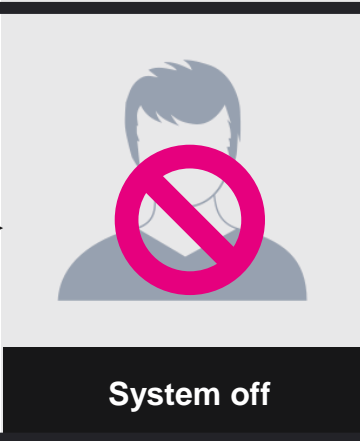
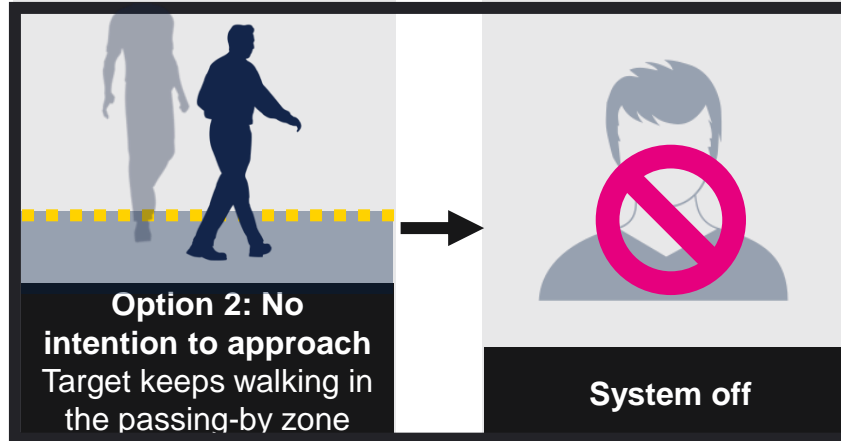
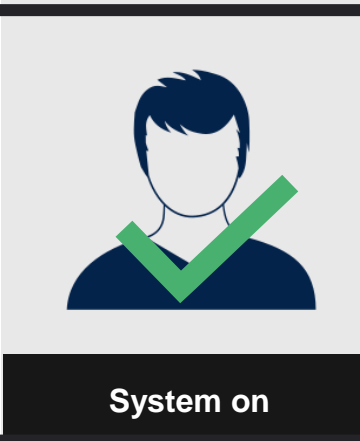
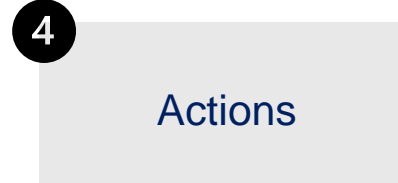
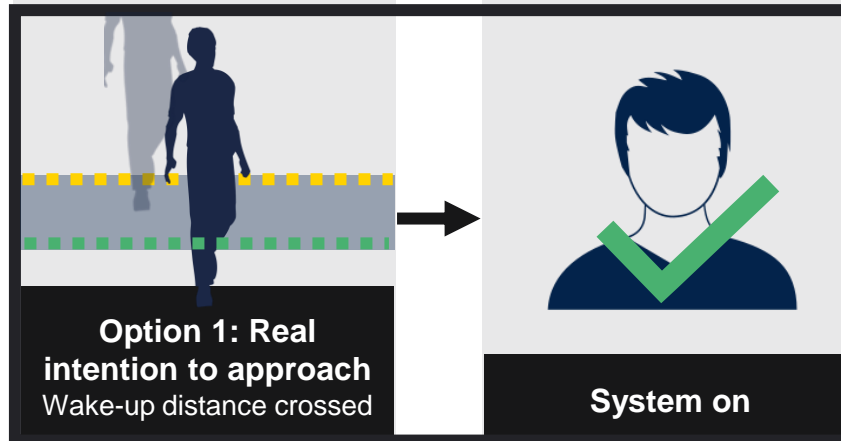
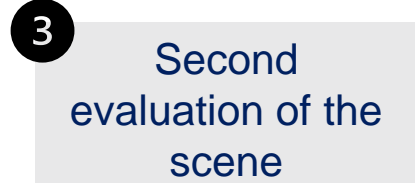


Walk-away lock

Allow to turn a system off automatically when the user is leaving.

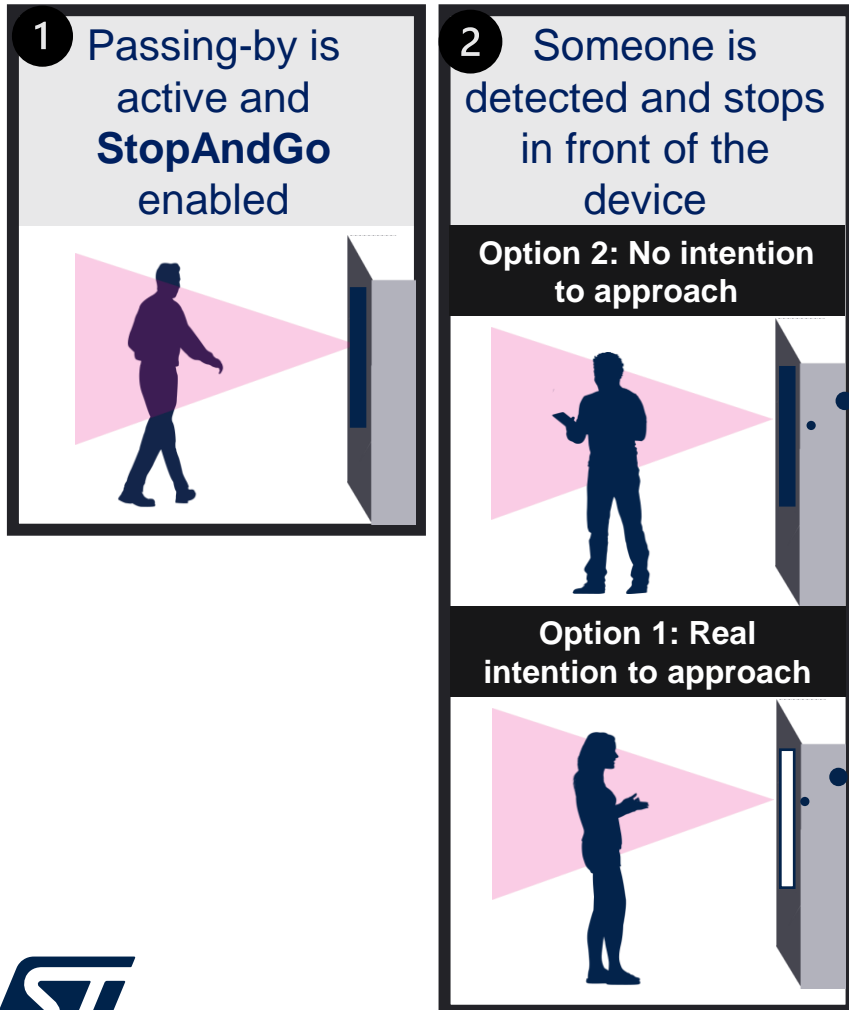


Passing-by Filtering Avoids Unnecessary Activation



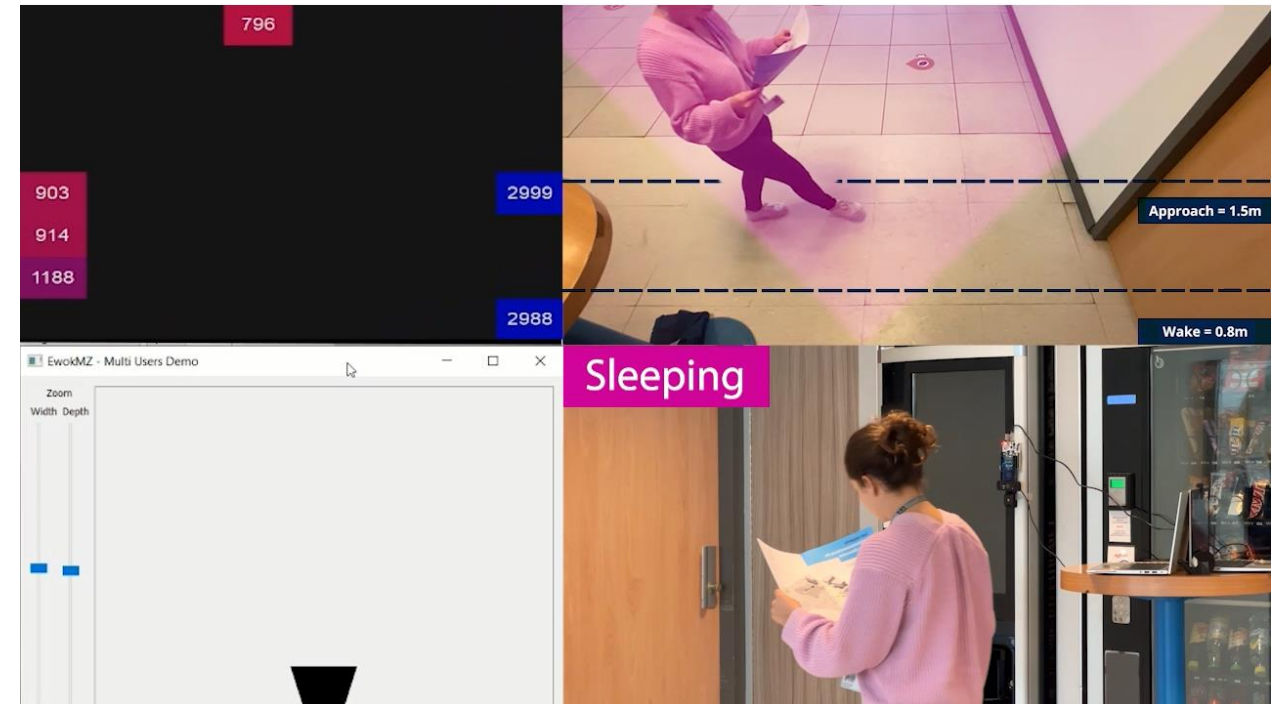
StopAndGo

Enhances Detection Of Real Vs False Approaches



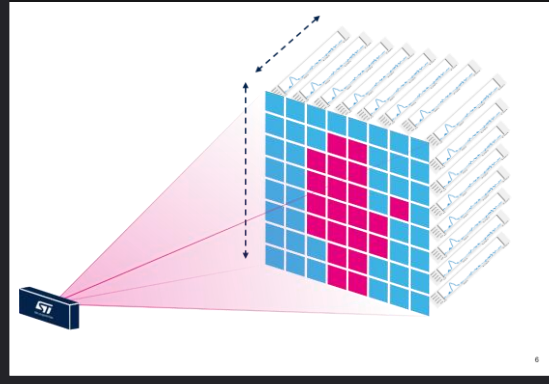
System off

System on

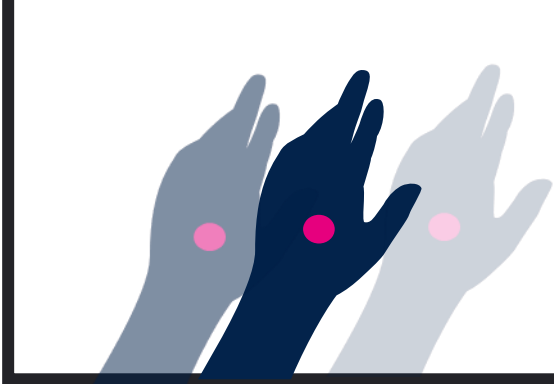


Gesture Recognition Enabling Natural Human Interaction

1 Sensor data extraction



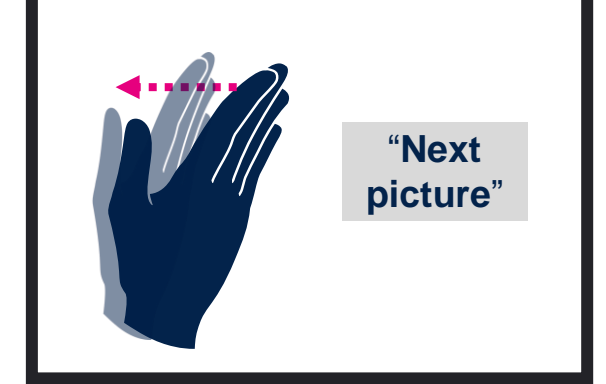
2 Hand tracking



3 Associating motion with gesture

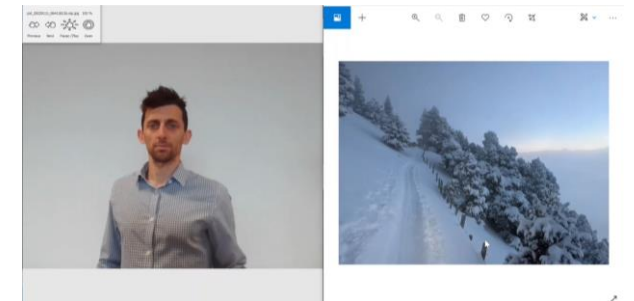
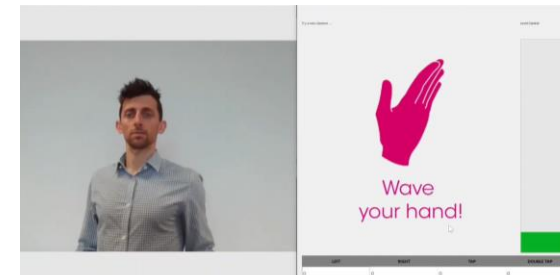
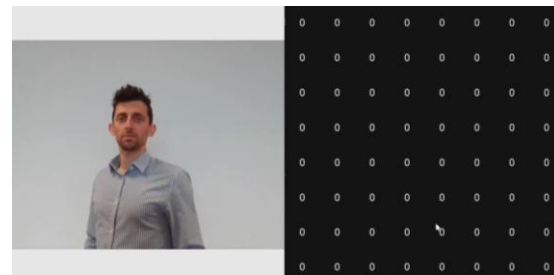


4 Application control



Using multizone Time-of-Flight sensor data:

- Distances for each zones
- Signal (quantity of photons)

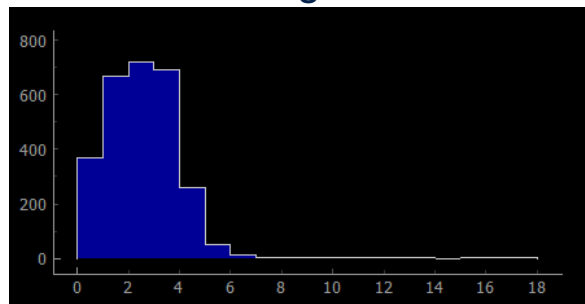


Cup Detection

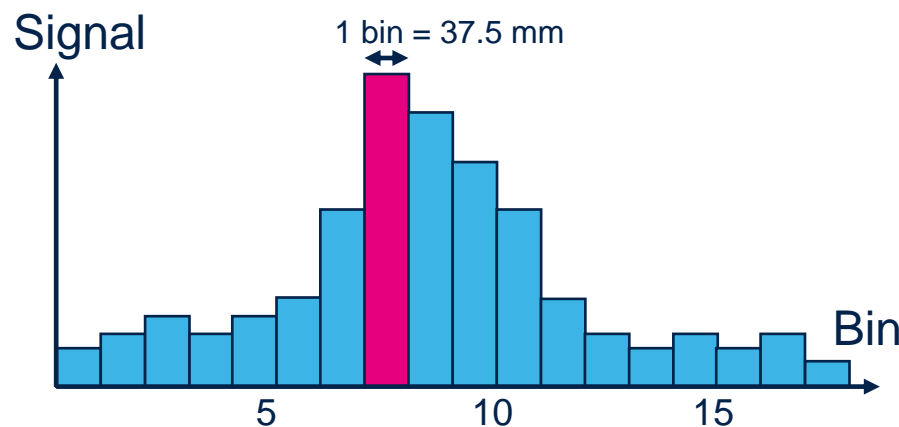
Compact Normalized Histogram Contains Far More Information Than Ranging Distances

New data

- For each zone, the sensor provides CNH, including count on each bin
 - Y unit is signal count



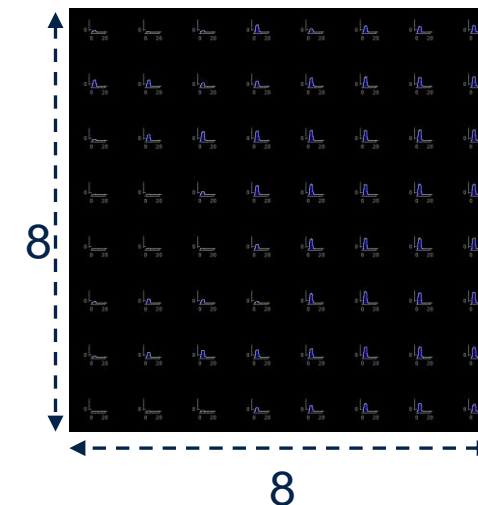
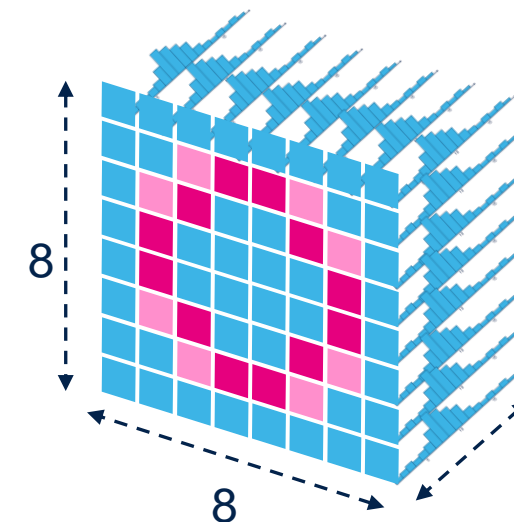
- X unit is bin number
- The measured ambient level is removed from the CNH data



Additional features

- Both standard and CNH data
- Ambient map information
- Autonomous mode available
- Both I²C and SPI* communication modes are available

* VL53L8CH only



ST patent pending

Ready-to-use Cup Detection Solution

Four functions

• Cup detection

- Cup presence
- Cup identification vs another object
- Cup upside down detection



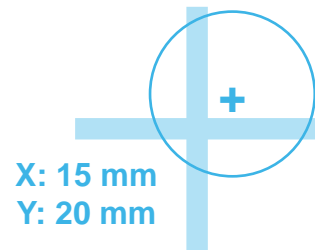
• Cup size measurement

- Cup height
- Cup diameter



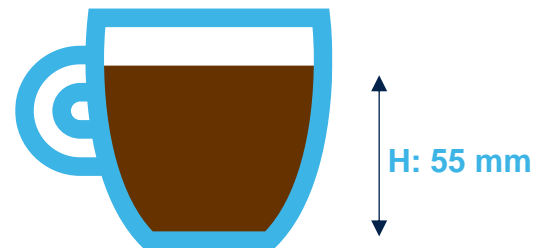
• Cup positioning

- XY position



• Liquid level monitoring

- Measuring liquid as the cup is filled



All-in-one solution

VLS3L8CH - Cup Finder v4

Height(mm)

Cup

State: WAIT_FOR_CENTERED

SensorHeight: 206
ObjectPresent: 1
CupPresent: 1
CupCentered: 1
CupHeight: 83
CupDiameter: 70
CupPosX: 6
CupPosY: 11
LiquidHeight: -1
CupFull: 0

VLS3L8CH - Cup Finder v4

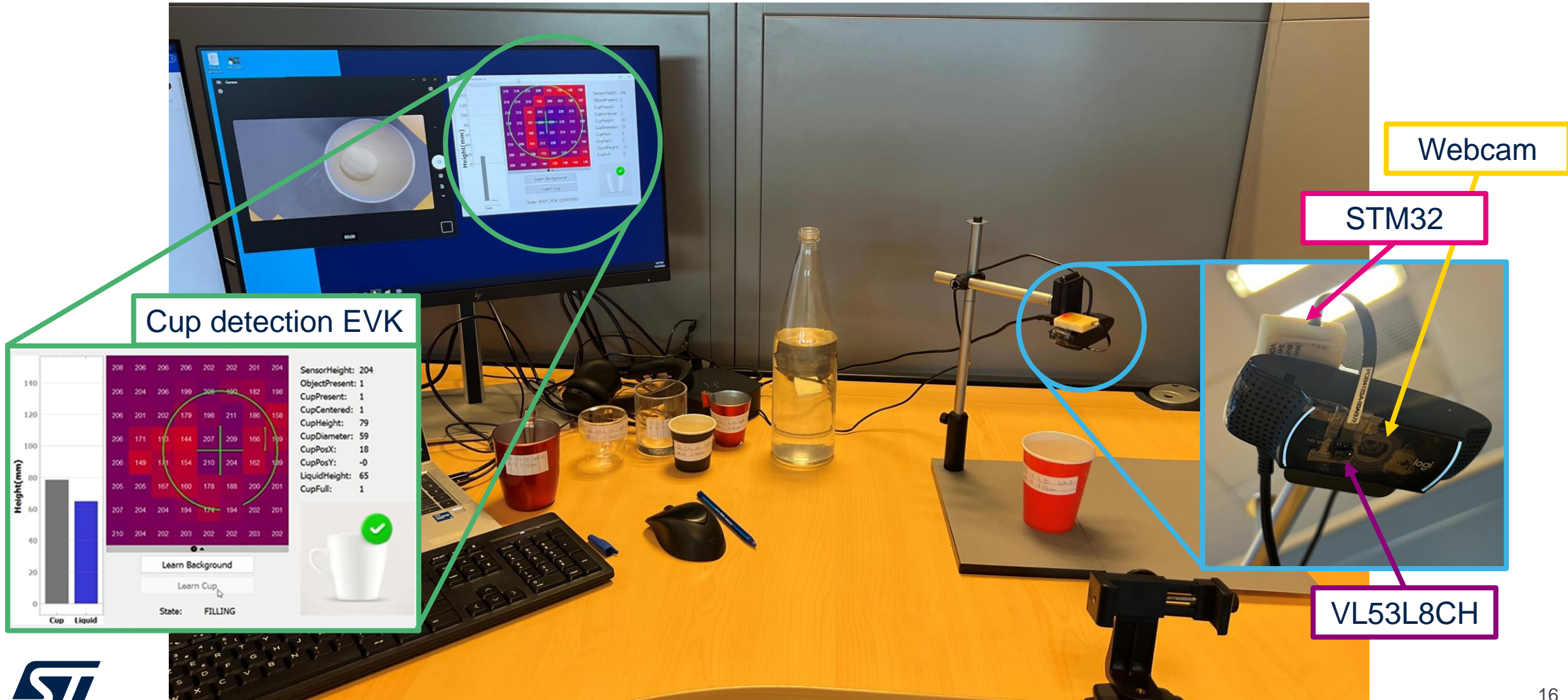
Height(mm)

Cup

State: FILLING

SensorHeight: 206
ObjectPresent: 1
CupPresent: 1
CupCentered: 1
CupHeight: 84
CupDiameter: 56
CupPosX: 0
CupPosY: -0
LiquidHeight: 71
CupFull: 1

ST Demo Setup



2.3k d-ToF L9 Module



Cam assist



AR/VR



LAF & T2F



Obj detect



Gesture



User intent

1k ES/EVK: **Now** | 2.3 K demo: **Now**
CS: Nov '24 | MP: Q1 '25

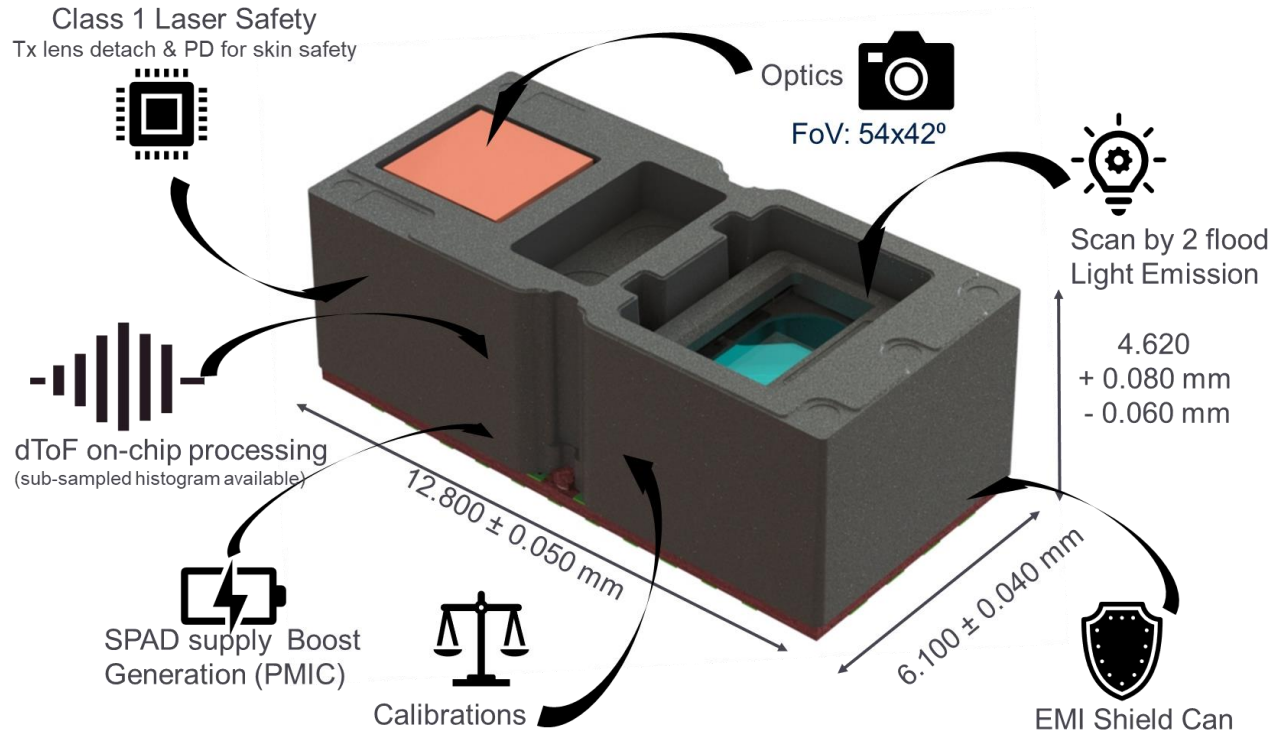
VL53L9 3D-Max

dToF all-in-one lidar module

2.3k & 0.5k 2D IR & depth | 5 cm to >9 m ranging | dToF processing & PMIC for SPAD supply

Cutting edge dToF lidar system in a fully integrated, ready-to-use module

True all-in-one lidar module | no extra component & system cost



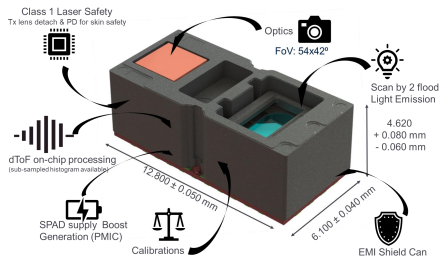
ToF receiver

- 3DSPAD based | BSI stacked on C40
- Full Res: 54x42 = 2,268 zones @ 60 fps
- 0.5k & 0.25k outputs supported by binning
- On-chip dToF processing | subsampled raw histogram option
- FoV: 54x42°, with crop support to reduce SPAD PWR
- I/F data: MIPI or I³C | control: I³C or I²C | 1.2V I/O support
- Internal SPAD VHV generation – no external components

Key performance item

- 150 mW typical system power at full Resolution (700 mW max power when temporarily required – full FoV/AMB)
- 2.3k: 54x42: >9 m at 0Lux, 88% target
- 2.3k: 54x42: >4 m at 40klux, 20% target
- Close distance: capable to range <7 cm with excellent linearity
- Calibration free device

VL53L9 (2.3 K) | KPI & Use Cases



Ultimate camera-assist lidar



- 520 zones | 60 fps | <100 mW inc processing
- 2.3k resolution, with crop support, for telephoto cam bokeh
- <5 cm ranging for wide Angle macro LAF support

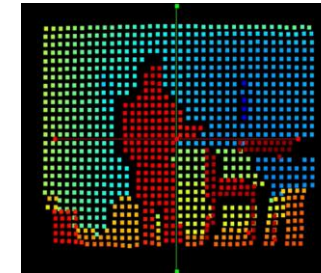
Flood and low x-talk dToF

- Detect small objects & fine edges
(vs. sparse info with competition dToF dot)
- Range at <5 cm
(not possible with competition dToF dot)

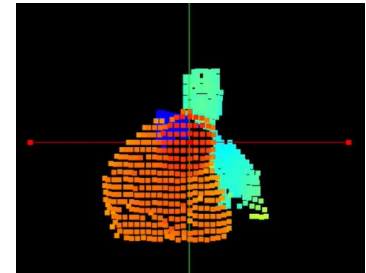
Lidar for xR & room/object mapping



- 2.3k zones | 60 fps | >9 m | 1 deg per zone angular resolution
- 2D IR + depth output for segmentation & hand gesture
- 150 mW total system power, with on-chip depth processing

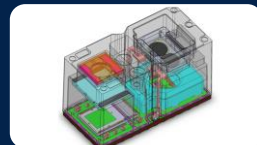


Chair legs & edge detect



<5 cm ranging

True all-in-one lidar dToF module



- Calibration free, low EMI reflowable module
- On-chip dToF processing
- Embedded PMIC for SPAD & VCSEL driver

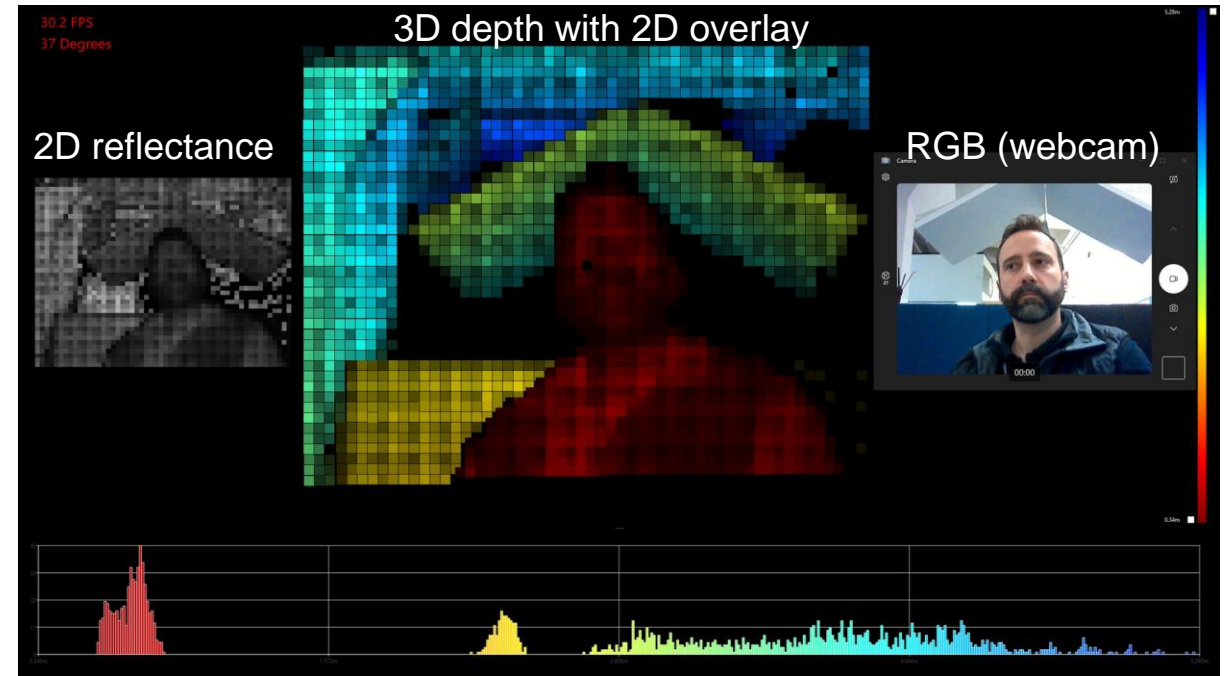
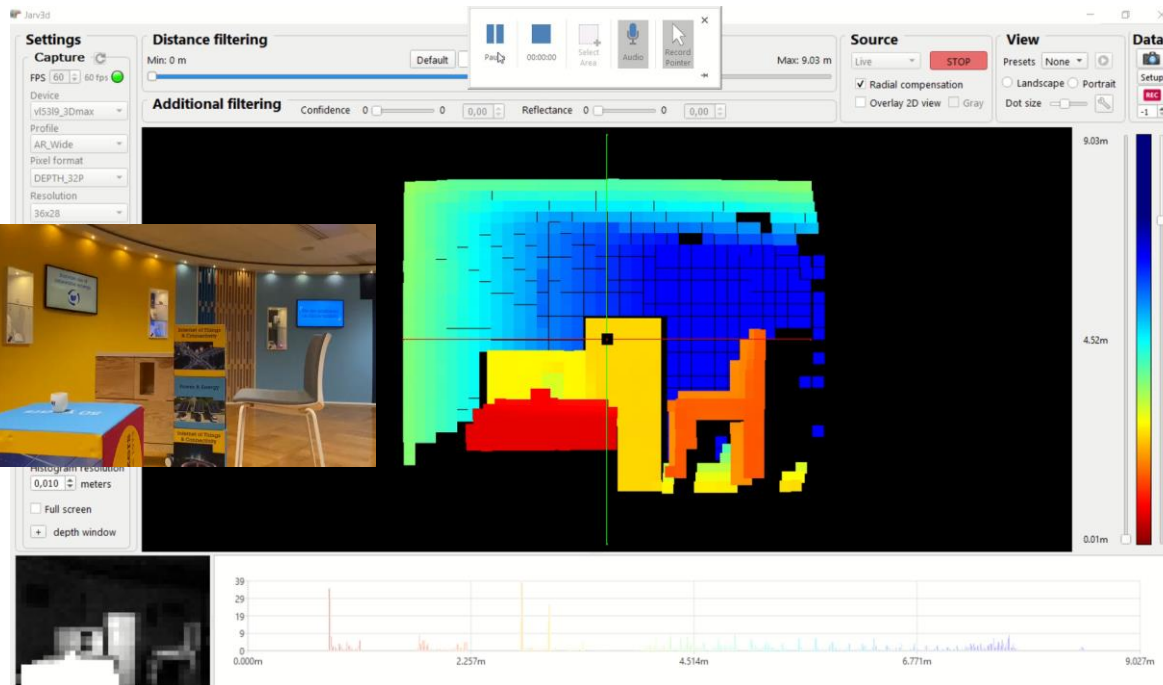
WFOV POC recently launched

- 70°x53° (92° diag vs 71° diag) → Cam assist gen2
- 120°x55° (130° diag) → Best for AR/VR & robot
- 108°x92° (125° diag) → Best for VR w/ hand gesture

3DMax Videos

1k: 36 x 38 zones, 60 fps
Large scene dynamic | able to detect small objects

2.3k: 54 x 42 zones POC
Excellent resolution | keep scene dynamic



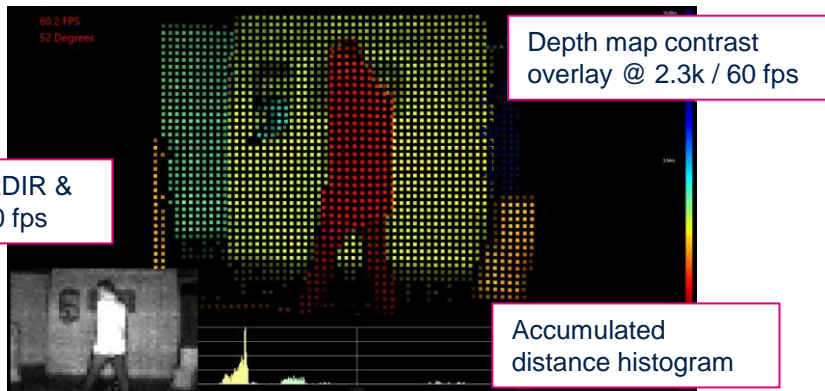
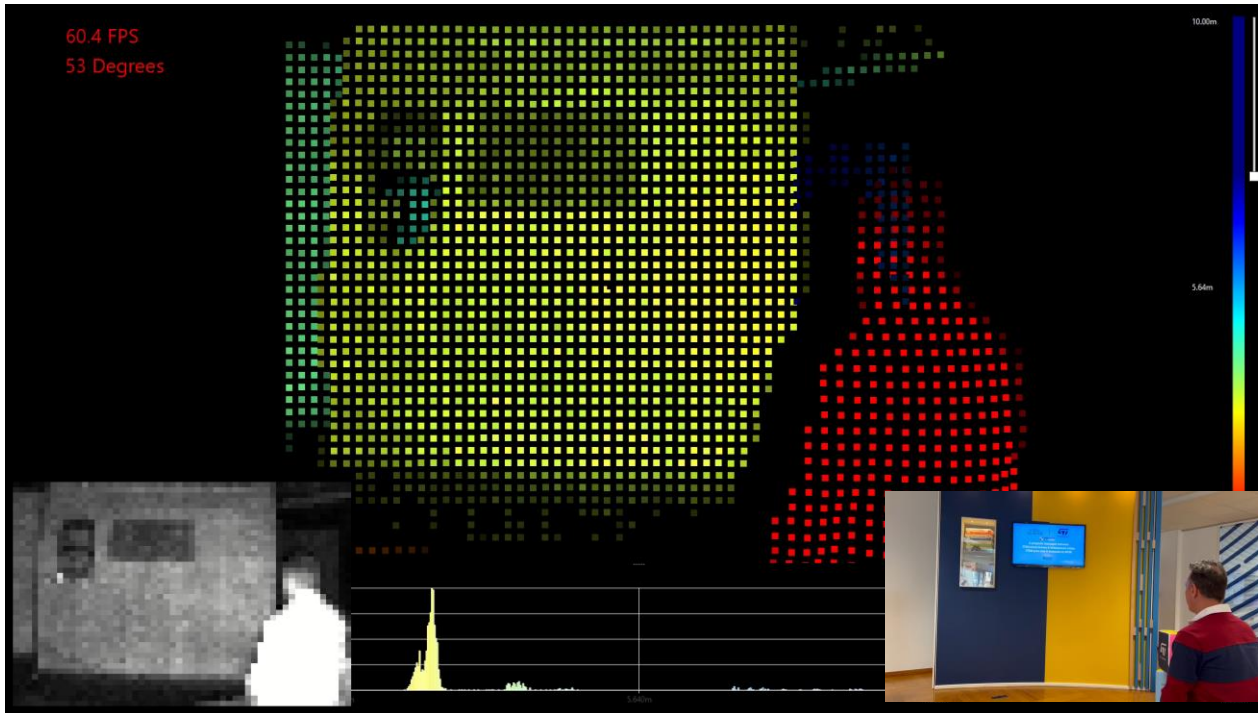
Note:

- Raw 2D IR & depth map, temporal noise filters being added

Note:

- SPAD apertures currently optimized for 6x6 MacroPix (bin by 3).
- Aperture pattern visible in bin by 2 (4x4 macro pixel)
→ Fixed on final product (CS/MP)

VL53L9 | 2.3k Lidar For VR Room Mapping

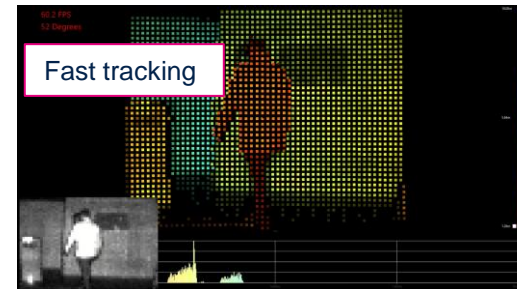


Contrast (based on 2DIR & distance) @ 2.3k / 60 fps

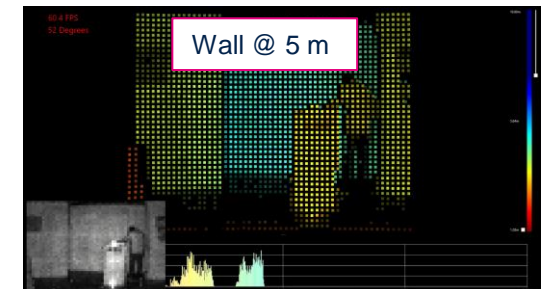
Depth map contrast overlay @ 2.3k / 60 fps

Accumulated distance histogram

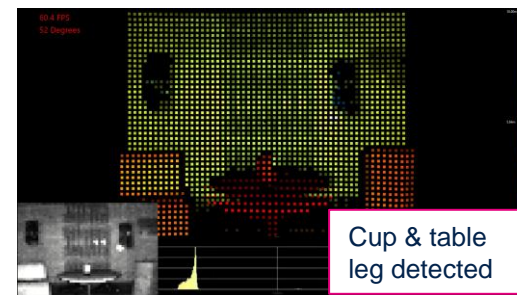
VL53L9 ranging KPI



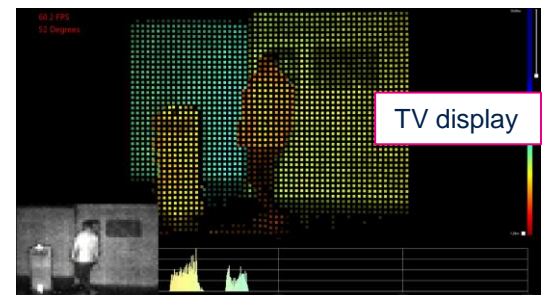
Moving object: perfect tracking w/out tearing @ 60 fps



Excellent ranging dynamic: from <5 cm to 10 m



Able to detect small object/edge for VR application



Able to detect specular target such as TV display

Global Shutter





Under OLED face authentication



Robotic



AR/VR/MR



Smart home

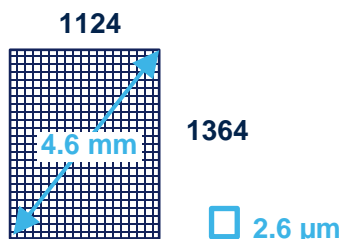


Slam & tracking
Obj detect

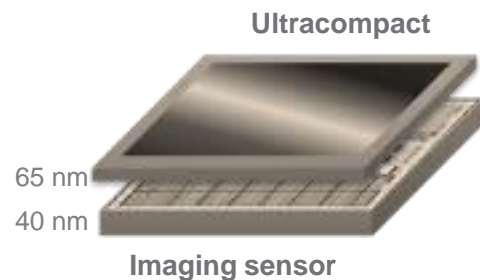
1.5 Megapixels

1124 x 1364, 2.61 μm BSI global shutter

- VD56G3 (Monochrome)
- VD66GY (Bayer RGB)
- VD16GZ(RGB-IR)



1.5Mpixels



Sensor characteristics

- 1.5 MP = 1124 x 1364 pixels array
- 2.61 μm BSI global shutter
- Full C-DTI with deep photodiode
- High sensitivity & sharpness, from visible to near-IR
- Autoexposure, defect correction, temperature sensor
- Only 4.3 x 3.6 mm die size
- 4 independent frame setups, linkable as flexible sequences
- Both Bayer RGB and monochrome (visible+NIR) versions

Development tools

- Evaluation kit (GUI and SDK)
- Linux driver & 96boards plugin
- Raspberry plugin
- STM32MCU adapter board & driver

Optical flow

- Embedded optical flow, fully hardware for best power/perf ratio
- Automatically detects points of interest, and track their position change
- Up to 2000 vectors of movement per frame at 60 fps (up to 300fps/512vectors)
- Fully autonomous, VD56G3 outputs the vector stream through CSI2 without the image or interlaced the image. No need for external computing.





Under OLED face authentication



Robotic



AR/VR/MR



Smart home



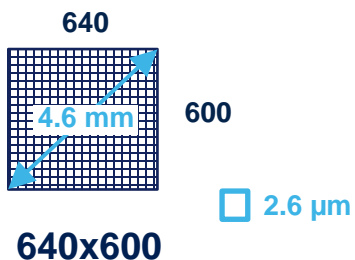
Slam & tracking
Obj detect



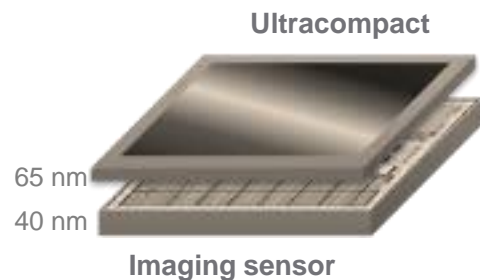
Laptop
Tablet

VD55G0 0.4 Megapixels

644 x 604, 2.61 μm BSI global shutter



+25% V-FoV
vs VGA sensor



Sensor characteristics

- 0.4 MP = 644 x 604 pixels array
- 2.61 μm BSI global shutter
- Full C-DTI with deep photodiode
- High sensitivity & sharpness, from visible to near-IR
- Autoexposure, defect correction, temperature sensor
- Only 2.6 x 2.5 mm die size, requiring small footprint

Development tools

- Evaluation kit (GUI and SDK)
- Linux driver & 96boards plugin
- Raspberry plugin
- STM32MCU adapter board & driver

High integration & low power

- Larger pixel for higher sensitivity, more pixel than usual VGA but the smallest existing die size
- Unique single die global shutter, with no trade-offs on the pixel performance
- Low power, with 12 mW at 10 fps full resolution (55 mW at 60 fps)
- Power scaling with frame-rate and resolution





Under OLED face authentication



Robotic



AR/VR/MR



Smart home



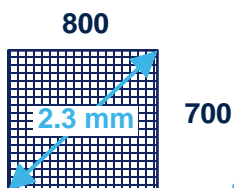
Slam & tracking
Obj detect



Laptop
Tablet

VD55G1 0.6M Pixel

804 x 704, 2.61 μm BSI global shutter

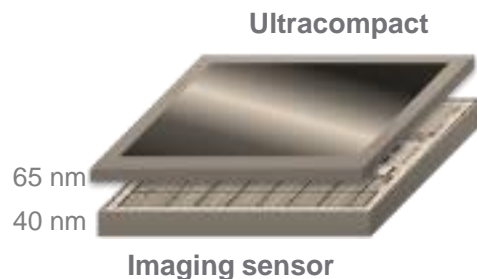


800x700

2.16 μm



+26% H-FoV
+47% V-FoV
vs VGA sensor



Sensor characteristics

- 0.6 MP = 804 x 704 pixels array
- 2.16 μm BSI global shutter
- Full C-DTI with deep photodiode
- High sensitivity & sharpness, from visible to near-IR
- Low noise GS pixel, combined with embedded smart denoising
- Autoexposure, defect correction, temperature sensor
- Only 2.7 x 2.2 mm die size, tiny footprint (& option for CSP)

Development tools

- Evaluation kit (GUI and SDK)
- Linux driver & 96boards plugin
- Raspberry plugin
- STM32MCU adapter board & driver

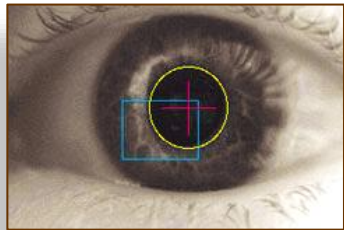
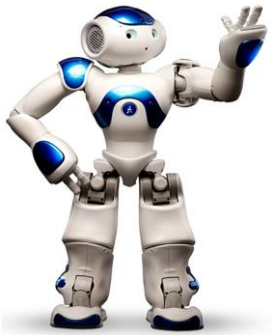
High integration & low power

- Smallest pixel, high performance & global shutter
- Smallest sensor size vs VGA, with +82% resolution vs 640x480
- Very low power, full IQ, all features ON, full resolution
 - 20 mW at 30 fps (39 mW at 60 fps)
 - 1 mW at 1 fps (5 mW at 10 fps VGA)



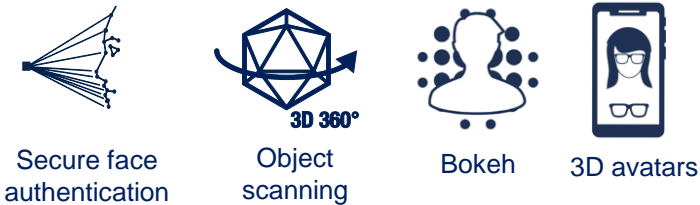
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Applications



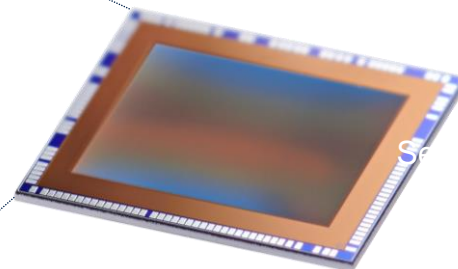
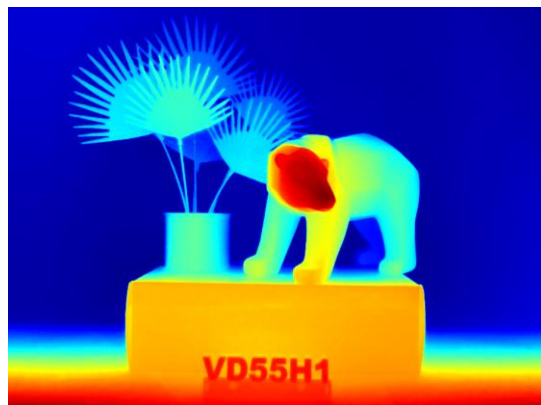
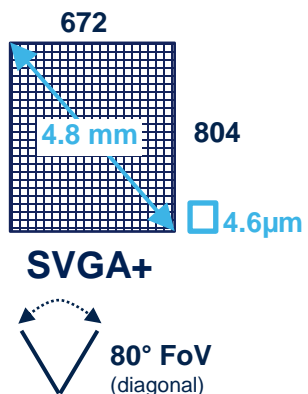
3D I-ToF





VD55H1 [Thanos] Flood Illumination Ref Design

Low noise 0.5 MP indirect ToF sensor die BSI stacked technology (65/40 nm)



VD55H1 sensor characteristics

- 672 x 804 iToF pixel array
- 4.6 μm BSI fast photo diode (charge domain)
- 200 MHz modulation frequency with DMC > 82%
- Die size: 4.5 x 4.9 mm
- Top wafer: 65 nm (imaging process)
bottom wafer: 40 nm (logic)
- 12-bit RAW data over MIPI CSI2 @ 1.5 GHz (x2/4)
- Up to 60 fps depth images (full resolution)
120 fps (analog binning 2x2)
- Sensor power consumption from 80 mW

Ref design, flood illumination (Thanos)

- 940 nm illumination, 2.5 W optical peak power (1 J VCSEL)
- 80° diagonal FoV
- Laser driver IC, 200 MHz operation
- SW depth reconstruction ISP
- 17.6 x 8.0 x 5.3 mm module
- Ranging: up to 5 m on 88% target (indoor)
for 500 mW avg Rx+Tx power @ 30 fps

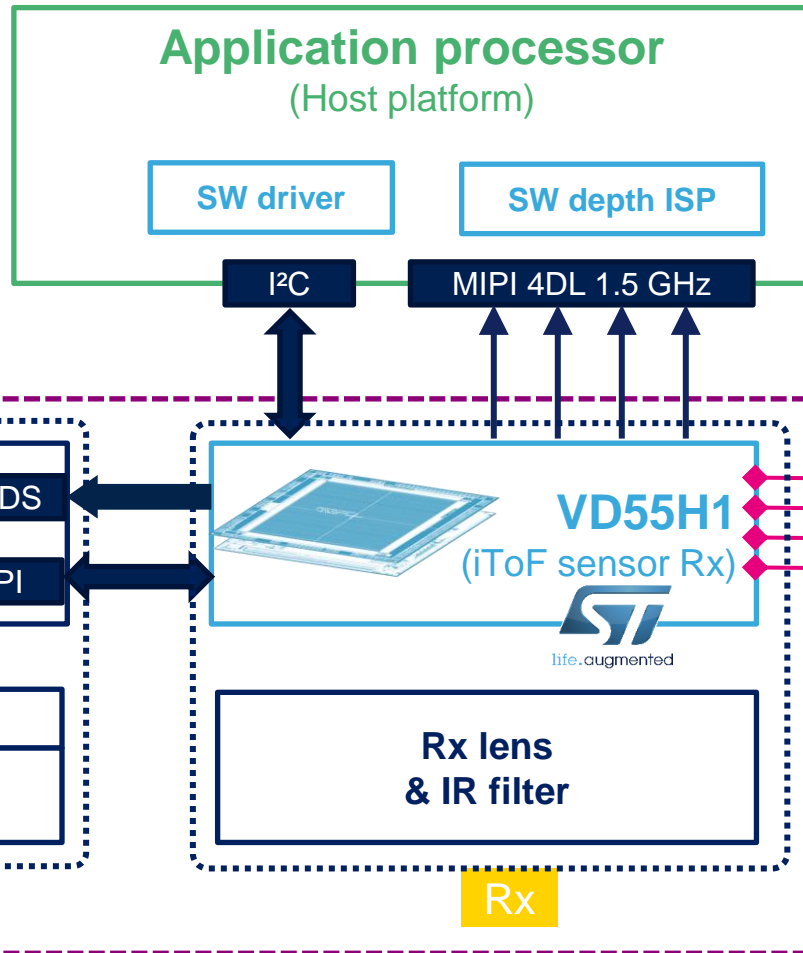
Unique features

- 0.5 MP into 22 mm² die
- Best-in-class depth noise (200 MHz operation)
- Optimized EMI / EMC, multiuser interference mitigation
- Smart iToF modulation, no wiggling error



VD55H1 | Flood Illumination Ref Design [Thanos]

Supplied by ST



Module reference design

- AVDD 2.8 V
- DVDD 1.1 V
- I/O VDD 1.8 V
- PIX VDD 1.5 V

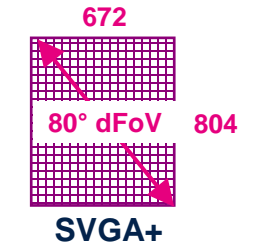
Reference module



17.6 x 8.0 x 5.3 mm

- Wireless compatible form factor
- Laser driver IC
- 200 MHz operation
- 2.5 W optical peak power

Thanos (Flood)



Software package

- SW sensor driver
- SW depth ISP (Raw to depth processing library)

- Depth map reconstruction from RAW iToF bins
- Binning
- Multifrequency management
- Noise reduction filters
- Flying pixel removal
- Auto exposure control

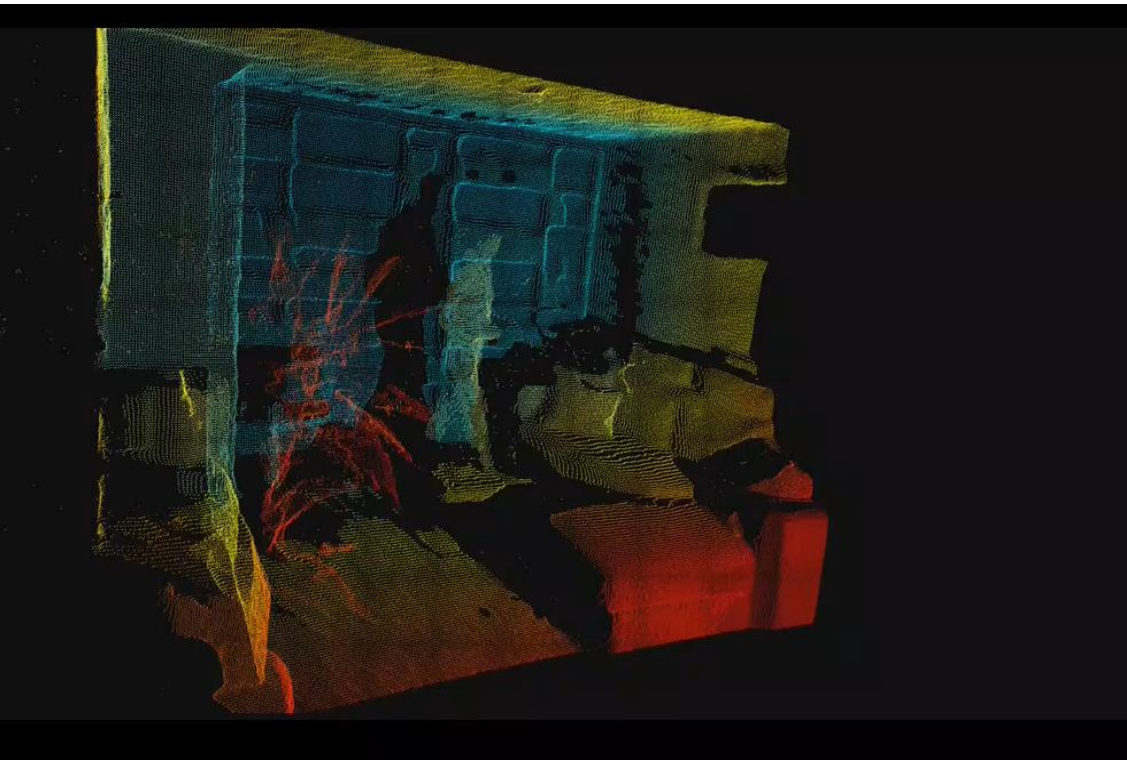
VD55H1 | 0.5 MP Depth Map High Resolution, Low Noise 3D Sensing



World-facing



User-facing





**Industrial Summit
download center**



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microsite (CN Only)**



Our technology starts with You



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