

Getting started with the AEKD-AICAR1 evaluation kit for car state classification

Introduction

The **AEKD-AICAR1** is a versatile deep learning system based on a long-short term memory (LSTM) recurrent neural network (RNN). It is able to classify the car state:

- car parked
- car driving on a normal condition road
- car driving on a bumpy road
- car skidding or swerving

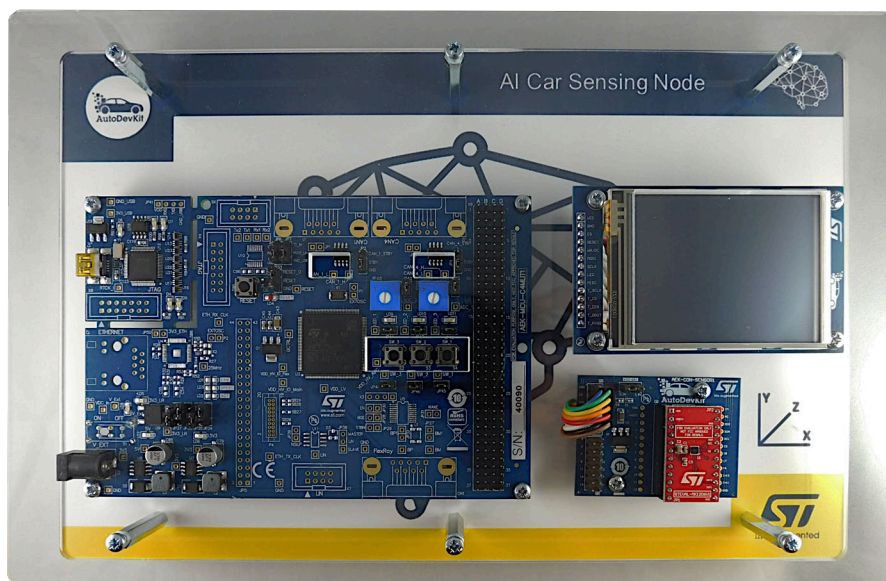
The main idea is to define an AI-car sensing node ECU with an embedded artificial intelligence processing.

The system hosts an SPC58EC Chorus 4M microcontroller, which is able to acquire discrete acceleration variations on a three-axis reference system.

The **AIS2DW12** motion sensor mounted on the **AEK-CON-SENSOR1** board retrieves inertial data. The acquired data are transmitted to the LSTM RNN, which classifies the car state. The classification result is shown on the **AEK-LCD-DT028V1** LCD touch display.

The LSTM RNN has been implemented and trained using the TensorFlow 2.4.0 framework (Keras) in the Google Colab environment. The AI-SPC5Studio plug-in has been used to convert the resulting trained neural network into an optimized C code library, which can run on an MCU with limited power computing resources.

Figure 1. AEKD-AICAR1 evaluation kit



The LSTM RNN training has been performed with several time-series acceleration waveforms recorded on a real vehicle in motion. The resulting prediction accuracy, calculated by the confusion matrix, is about 93%. Field tests carried-out under all road conditions with a sedan confirm the adherence of the computed results compared with the real road conditions.

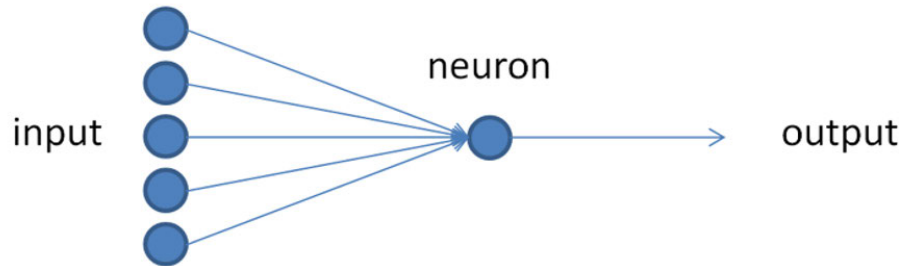
Note: *The **AEKD-AICAR1** is an evaluation tool for R&D laboratory use only. It is not destined for use inside a vehicle.*

1 Neural network basic principles

1.1 Artificial neural network

The artificial neural network works as the human brain neural network. Data are transferred to the neuron through the inputs. Then, they are sent as an output after processing.

Figure 2. Artificial neural network



Artificial neural networks are built on layers of different neural units. Each unit consists of three parts:

- an input part that receives the data
- a hidden part that uses the neuron weight to calculate the result
- an output part that receives the calculation results and applies an eventual bias

The weight associated with each neuron determines its firing probability. The bias is the measure of assumption made by the form of the output.

This architecture is typical for deep learning processes like data classification and pattern recognition neural networks.

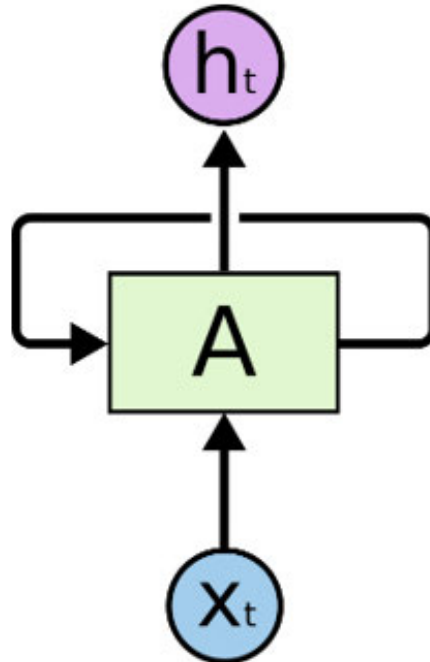
1.2 Long short-term memory recurrent neural network (LSTM RNN)

Traditional artificial neural networks keep no memory of what happened in the past. They take their decision only on the data provided instant by instant. These architectures are well suited for data classification and pattern recognition.

For other applications, like speech recognition, the proper classification requires a memory of the context, that is, the prior words in the speech recognition application.

A recurrent neural network (RNN) is a class of artificial neural network that includes neurons connected in a loop.

Figure 3. Recurrent neural network



In most cases, the output values of an upper layer are used as the input for a lower level one. This interconnection enables the use of one of the layers as the state memory and allows modeling a dynamic time behavior dependent on the information previously received.

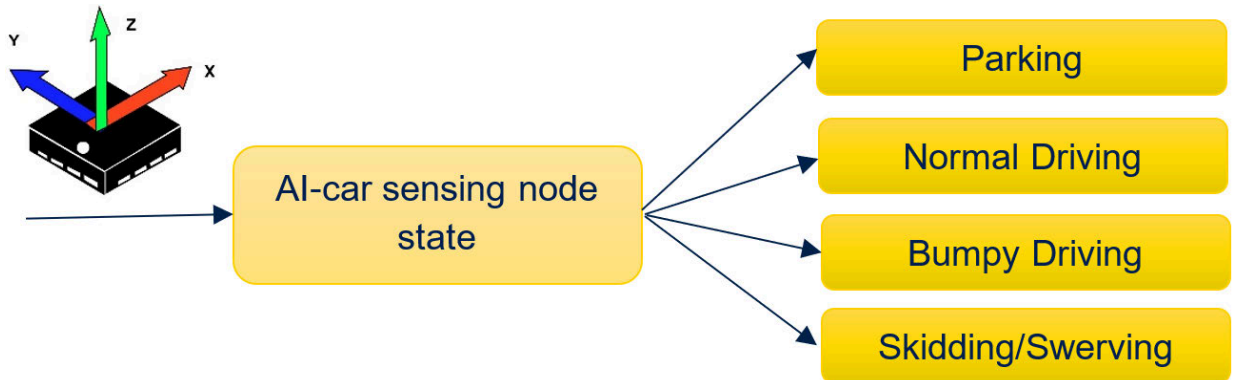
A typical recurrent neural network able to keep the information received is the long short-term memory (LSTM) recurrent network. Unlike traditional artificial neural networks, LSTM has feedback connections. It can process not only single data points but also entire sequences of data. For this reason, the LSTM neural network architecture is the best candidate to model a deep learning system for an AI-car sensing node, using a collection of time-series based on acceleration values.

2 Designing an AI-car sensing node

2.1 Tool-set introduction

An AI-car sensing node is an AI-deep learning system based on an LSTM recurring neural network, which can provide a car state classification: parking, driving on a normal condition road, driving on a bumpy road, and car skidding or swerving.

Figure 4. AI-car sensing node: car state classification



The LSTM RNN has been modeled with TensorFlow (Keras framework). This is an open-source software library for machine learning, which provides optimized modules to implement AI algorithms related to the classification problem.

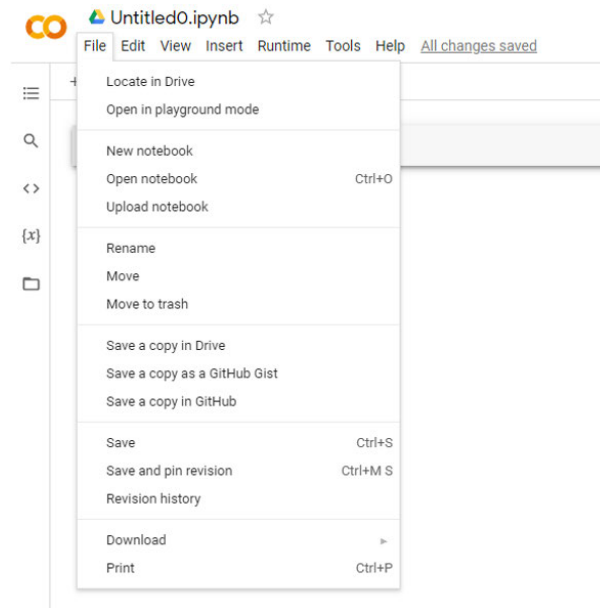
A significant amount of computing power is required to implement sufficiently robust and efficient models. For initial tests, we can rely on a standard machine. As the dataset size increases, the execution of complex training algorithms becomes rapidly prohibitive.

To address this issue, there are several cloud services that offer computing power. Google Colab is an alternative platform, which allows running the code directly on the cloud, even if with some limitations.

2.2 Creating a Google Colab notebook

To use the [Google Colab](#) platform, you need a Google account to login. After logging in, create a new "Colab notebook" project file.

Figure 5. Project file



The document that you are creating is not a static web page. It is an interactive environment that lets you write and execute your Python code to implement an LSTM RNN by using the TensorFlow framework.

2.3 Colab notebook setup and package importing

To implement and train an LSTM RNN, install the Tensorflow 2.4.0 framework on your Google Colab notebook by using the packet index package (PIP) command.

```
%pip install tensorflow==2.4.0
```

Note: PIP is already installed on your Google Colab notebook.

Using the Python commands, import the following packages:

- **Pandas**
Open-source software library for data manipulation and analysis.
`import pandas as pd`
- **Numpy**
Open-source software library, adding support for large, multidimensional [arrays](#) and [matrices](#), along with a large collection of [high-level mathematical functions](#) to operate on these arrays.
`import numpy as np`
- **Tensorflow**
Open-source software library for machine learning, which provides optimized modules to implement artificial intelligence (AI) algorithms.
`import tensorflow as tf`
- **Sklearn**
A package providing several common utility functions and transformer classes to change raw feature vectors into a representation that is more suitable for the downstream estimators.
`from sklearn.preprocessing import StandardScaler, MinMaxScaler`
`from sklearn.model_selection import train_test_split, StratifiedShuffleSplit`
`from sklearn.metrics import confusion_matrix`
- **OS**
The Python language OS module has several useful functions to make the program interact with the computer operating system.
`import os`

- **Random**
This module implements pseudo-random number generators for various distributions.

```
import random
```
- **Seaborn**
Seaborn is a Python data visualization library based on [Matplotlib](#). It provides a high-level interface to draw attractive and informative statistical graphics.

```
import seaborn as sn
```
- **Matplot**
Matplotlib is a comprehensive library to create static, animated, and interactive visualizations in Python.

```
import matplotlib.pyplot as plt
```

2.4 AI-car sensing node life cycle

The following steps define the life cycle of the AI-car sensing node implementation as a deep learning model for classification:

1. Model definition
2. Model training
3. Model fitting and compilation
4. Model evaluation

2.4.1 Model definition

To define the model, we have chosen the topology of the LSTM network. The AI-car sensing node network is based on the same network architecture of a speech recognition system. It consists of a neural convolution kernel as an input layer, able to elaborate a convolution function with the input vector over a temporal dimension.

The input vector is a time sequence of `TIMESERIES_LEN` number of samples, which consist of discrete acceleration variations on a three-axis (x, y, z) reference system: Δax , Δay , and Δaz .

`TIMESERIES_LEN` represents the minimum size of the temporal window for the car state classification. With an acquisition sampling time equal to 100 msec, the value of `TIMESERIES_LEN` has been fixed to 50 samples (5 seconds per acquisition).

A dense function implements the output layer. This function can provide an output shape of four-dimensional vectors (one for each expected status: parking, normal, bumpy, skid). The `Softmax` function activates this layer and converts the output vector values to a probability distribution.

From an implementation perspective, this involves a model layer architecture built with a connection topology into a cohesive model:

```

## Conv1D based model
model = tf.keras.models.Sequential([
    tf.keras.layers.Conv1D(filters=16, kernel_size=3, activation='relu',
input_shape=(TIMESERIES_LEN, 3)),
    tf.keras.layers.Conv1D(filters=8, kernel_size=3, activation='relu'),
    tf.keras.layers.Dropout(0.5),
    tf.keras.layers.Flatten(),
    tf.keras.layers.Dense(64, activation='relu'),
    tf.keras.layers.Dense(4, activation='softmax')
])

```

| Layer (type) | Output Shape | Param # |
|-------------------|----------------|---------|
| conv1d (Conv1D) | (None, 48, 16) | 160 |
| conv1d_1 (Conv1D) | (None, 46, 8) | 392 |
| dropout (Dropout) | (None, 46, 8) | 0 |
| flatten (Flatten) | (None, 368) | 0 |
| dense (Dense) | (None, 64) | 23616 |
| dense_1 (Dense) | (None, 4) | 260 |

=====
Total params: 24,428
Trainable params: 24,428
Non-trainable params: 0

As described in the above code block table, 24,428 trainable parameters define the AI-car sensing node network model. These parameters are related to the LSTM RNN topology chosen.

2.4.2 Model training

The AI-car sensing node network training has been performed by acquiring datasets of acceleration variations in the time domain:

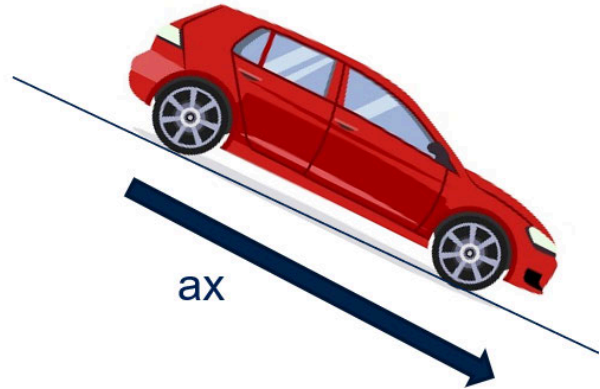
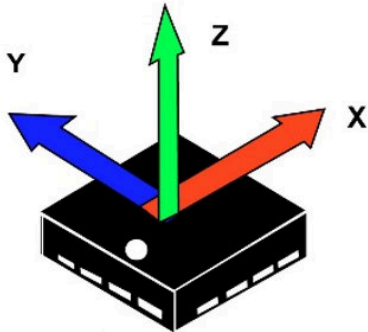
- over a three-axis reference system (Δax , Δay , Δaz)
- with a frequency equal to 10 Hz
- a sample time of 100 msec

Each dataset targets a specific car state: parking, normal driving, bumpy driving or skidding.

The use of acceleration variations instead of raw acceleration data avoids misinterpretations of the car state. If the car is parked on a road with a negative (or positive) slope (as shown in the figure below), the IMU registers a nonzero X-axis acceleration that would not lead to the parking state. Instead, if we consider an acceleration variation in the time domain, the result would be 0, leading to the correct parking state.

Figure 6. Acceleration variations

Car speed $V_x = 0$ Km/sec;
Car acceleration $a_x \neq 0$;
Temporal variation of acceleration $\Delta a_x = 0$



2.4.2.1

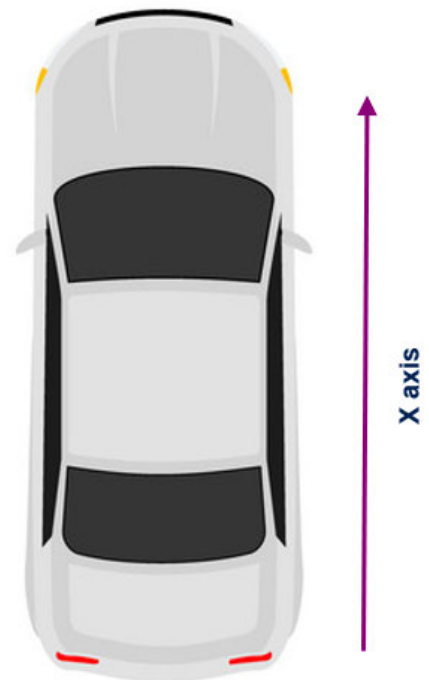
Training dataset

The acquisition of training datasets can be performed using a specific configuration of the AI-car sensing node mock-up (acquisition mode). A proper source code `#define` enables the acquisition mode. In this mode, the application sends each acceleration sample read from the sensor to a serial port with a baud rate set to 38400. The serial data stream can be read through a common serial client (Tera Term or Putty). The data acquisition and parsing in a CSV file are managed via a specific Python script (see [Section Appendix C](#)).

The following figure shows an example of a time-based dataset generated with the Python script.

Figure 7. Time-based dataset example

| | A | B | C | D |
|----|------|----------|---------|----------|
| 1 | Time | Acc_x | Acc_y | Acc_z |
| 2 | 100 | -0.28792 | 0.0244 | -0.11468 |
| 3 | 200 | -0.28792 | 0.0366 | -0.11956 |
| 4 | 300 | -0.29036 | 0.0366 | -0.11468 |
| 5 | 400 | -0.29036 | 0.02684 | -0.10736 |
| 6 | 500 | -0.2806 | 0.02684 | -0.10492 |
| 7 | 600 | -0.29524 | 0.04636 | -0.11712 |
| 8 | 700 | -0.29768 | 0.0366 | -0.11468 |
| 9 | 800 | -0.29524 | 0.02928 | -0.11468 |
| 10 | 900 | -0.2928 | 0.03172 | -0.11224 |
| 11 | 1000 | -0.29524 | 0.0366 | -0.11224 |
| 12 | 1100 | -0.2806 | 0.0244 | -0.10492 |
| 13 | 1200 | -0.28304 | 0.03172 | -0.12444 |
| 14 | 1300 | -0.28792 | 0.0366 | -0.11956 |
| 15 | 1400 | -0.28792 | 0.02928 | -0.10492 |
| 16 | 1500 | -0.28304 | 0.0366 | -0.11956 |
| 17 | 1600 | -0.28304 | 0.03904 | -0.11468 |
| 18 | 1700 | -0.29036 | 0.02928 | -0.1098 |
| 19 | 1800 | -0.27572 | 0.02196 | -0.11468 |
| 20 | 1900 | -0.28304 | 0.0244 | -0.10736 |
| 21 | 2000 | -0.28548 | 0.04148 | -0.11956 |
| 22 | 2100 | -0.27084 | 0.04148 | -0.12444 |
| 23 | 2200 | -0.28792 | 0.02196 | -0.10492 |
| 24 | 2300 | -0.29768 | 0.0244 | -0.1098 |
| 25 | 2400 | -0.2928 | 0.03904 | -0.11956 |
| 26 | 2500 | -0.2928 | 0.03172 | -0.11224 |
| 27 | 2600 | -0.29768 | 0.02196 | -0.11224 |



The time column contains the recorded acceleration time samples. The other three columns contain the acceleration values measured on the X, Y, and Z axis, respectively (without the gravity offset).

To prepare the file for the network training, you have to:

- Compute the acceleration variations (excel cell operation: B3 = B3–B2 for X axis).

- Add a status column for the car state for each specific acquisition (P = parking; N = normal; B = bumpy; S= skid).

Figure 8. Adding the status column

| | H | I | J | K | L |
|----|------|----------|----------|----------|--------|
| 1 | Time | Acc_x | Acc_y | Acc_z | Status |
| 2 | 100 | 0 | 0.0122 | -0.00488 | P |
| 3 | 200 | -0.00244 | 0 | 0.00488 | P |
| 4 | 300 | 0 | -0.00976 | 0.00732 | P |
| 5 | 400 | 0.00976 | 0 | 0.00244 | P |
| 6 | 500 | -0.01464 | 0.01952 | -0.0122 | P |
| 7 | 600 | -0.00244 | -0.00976 | 0.002441 | P |
| 8 | 700 | 0.00244 | -0.00732 | 0 | P |
| 9 | 800 | 0.00244 | 0.00244 | 0.002439 | P |
| 10 | 900 | -0.00244 | 0.00488 | 0 | P |
| 11 | 1000 | 0.01464 | -0.0122 | 0.007321 | P |
| 12 | 1100 | -0.00244 | 0.00732 | -0.01952 | P |
| 13 | 1200 | -0.00488 | 0.00488 | 0.00488 | P |
| 14 | 1300 | 0 | -0.00732 | 0.01464 | P |
| 15 | 1400 | 0.00488 | 0.00732 | -0.01464 | P |

- Create a CSV file for each car state through a specific acquisition task.

Figure 9. Creating CSV files


- Merge all CSV files by copying and pasting each row without changing the time column values.
- Add a new dummy row at the end of the file with the time value equal to 100.
- Add random values for Ax, Ay, and Ax status.

Note: A ready-to-use dataset (*Diff_profile.csv*) has been created to train the network for the car state classification.

2.4.2.2 Neural network training with Google Colab

Import the training dataset contained in the CSV file into the Colab notebook environment. Then, run a parser function on the imported data to build an input vector compliant with the LSTM RNN.

The following code block shows the Google Colab script, which imports and loads the CSV file.

```
from google.colab import files
uploaded = files.upload()

db = pd.read_csv('Diff_profile.csv', sep=',')
```

Parse each column of the CSV file (status, Acc_x, Acc_y, Acc_z, time).

```

states = db['Status'].value_counts()
ts_status = db.Status
ts_diff_Ax = (db.Acc_x.to_numpy().reshape(-1,1))/9.81
ts_diff_Ay = (db.Acc_y.to_numpy().reshape(-1,1))/9.81
ts_diff_Az = (db.Acc_z.to_numpy().reshape(-1,1))/9.81
ts_time = db['Time']

```

Use a simple script to reshape the dataset to be compliant with the shape of the LSTM input vector (50 samples of a three-dimensional vector). The number of LSTM input vectors is computed from the total number of samples acquired in all the states, choosing window waveforms of 50 samples.

If for the parking state we have 350 samples, $350/50 = 7$ window waveforms are generated.

```

TIMESERIES_LEN = 50
Y_LABELS={'P':0, 'N':1, 'B':2, 'S':3}

def trip_framing(trip,label,frame_size,db_x,db_y):
    a = np.array( trip )
    for i in np.arange( 0, a.shape[0]-frame_size, frame_size ):
        x = a[i:i+frame_size]
        db_x.append( x )
        db_y.append( Y_LABELS[label] )
rows = ts_status.shape[0]
db_x = []
db_y = []

for states_id in states.keys():
    trip = []
    cnt = 0
    for i in range(rows):
        if ts_time[i] == 100:
            if len(trip) > 0:
                trip_framing( trip, states_id, TIMESERIES_LEN, db_x, db_y)
                trip=[]
            if ts_status[i] == states_id and cnt < 7500:
                trip.append( [ts_diff_Ax[i],ts_diff_Ay[i],ts_diff_Az[i]] )
                cnt += 1

```

Note: *The cnt variable contains the number of available window waveforms according to the dataset acquired during each specific car status.*

2.4.3 Model fitting and compilation

Firstly, for model fitting, select the training configuration:

- Training test percentage:
 - Percentage of the window waveform available over the total, used to perform the training task.
- Batch size:
 - Percentage of the window waveform available over the total, used to perform the estimation of the network accuracy (model error).
- Number of epochs:
 - Number of loops through the training dataset.

```

x_train, x_test, y_train, y_test = train_test_split(db_x, db_y, test_size=0.4,
random_state=21,stratify=db_y)
x_train = np.asarray(x_train)[:,:,:0]
x_test = np.asarray(x_test)[:,:,:0]
y_train = np.asarray( y_train )
y_test = np.asarray( y_test )
db_stats = pd.Series( y_test )

```

To train the model, an algorithm is required to minimize the accumulated errors in identifying the correct car state. This algorithm consists of a loss function to be passed to the `model.compile` API to generate the complete runnable code.

The chosen loss function is the `sparse_categorical_crossentropy` able to correlate the state label (for example, "P" with the neural network prediction).

```
model.compile(optimizer='adam', loss='sparse_categorical_crossentropy', metrics=['accuracy'])
model.fit(x_train, y_train, epochs=1000)
```

Fitting and compilation for the RNN generate a complete model. This procedure is quite slow. It can take few seconds up to days, depending on the model complexity and the training dataset size.

For the AI-car sensing node, set 1000 epochs and 60% of the available window waveform used for the training. This results in a computation time of around 70 seconds.

Figure 10. Complete model generation

```
Epoch 990/1000
5/5 [=====] - 0s 7ms/step - loss: 9.3488e-04 - accuracy: 1.0000
Epoch 991/1000
5/5 [=====] - 0s 7ms/step - loss: 9.1694e-04 - accuracy: 1.0000
Epoch 992/1000
5/5 [=====] - 0s 7ms/step - loss: 9.4312e-04 - accuracy: 1.0000
Epoch 993/1000
5/5 [=====] - 0s 10ms/step - loss: 0.0012 - accuracy: 1.0000
Epoch 994/1000
5/5 [=====] - 0s 9ms/step - loss: 6.8372e-04 - accuracy: 1.0000
Epoch 995/1000
5/5 [=====] - 0s 8ms/step - loss: 4.1409e-04 - accuracy: 1.0000
Epoch 996/1000
5/5 [=====] - 0s 8ms/step - loss: 0.0027 - accuracy: 1.0000
Epoch 997/1000
5/5 [=====] - 0s 10ms/step - loss: 5.2084e-04 - accuracy: 1.0000
Epoch 998/1000
5/5 [=====] - 0s 9ms/step - loss: 5.4034e-04 - accuracy: 1.0000
Epoch 999/1000
5/5 [=====] - 0s 8ms/step - loss: 0.0015 - accuracy: 1.0000
Epoch 1000/1000
5/5 [=====] - 0s 8ms/step - loss: 0.0034 - accuracy: 1.0000
Model: "sequential"
```

2.4.4 Model evaluation

To evaluate the model accuracy, choose a holdout window waveform. This should be based on data not used in the training process, to get an unbiased estimation of the model performance when making a prediction on “new” data.

The model evaluation speed is proportional to the amount of data used for it, but faster than the training phase.

A confusion matrix performs the model accuracy evaluation. This is a technique to summarize the algorithm classification performance. As the datasets have different sizes, using a pure classification accuracy could be misleading. Therefore, calculating a confusion matrix can give you a better idea of what your classification model is getting right and what miss classification is obtaining.

Use the following code to build a confusion matrix.

```
Y_pred = model.predict(x_test)
y_pred = np.argmax(Y_pred, axis=1)
confusion_matrix = tf.math.confusion_matrix(y_test, y_pred)

plt.figure()
sns.heatmap(confusion_matrix,
            annot=True,
            xticklabels=Y_LABELS,
            yticklabels=Y_LABELS,
            cmap=plt.cm.Blues,
            fmt='d', cbar=False)
plt.tight_layout()
plt.ylabel('True label')
plt.xlabel('Predicted label')
plt.show()
```

The confusion matrix for the AI-car sensing node is:

- 26 actual parking window waveforms used for the evaluation have been predicted as parking (no miss classifications).

- 36 actual normal window waveforms used for the evaluation have been predicted as normal, whereas four have been classified as bumpy.
- 18 actual bumpy window waveforms used for the evaluation have been predicted as bumpy (no miss classifications).
- Only one actual skid window waveform has been recognized as skid, whereas three have been confused with bumpy.

Figure 11. Confusion matrix

| | | | | |
|---|----|----|----|---|
| | P | N | B | S |
| P | 26 | 0 | 0 | 0 |
| N | 0 | 36 | 4 | 0 |
| B | 0 | 0 | 18 | 0 |
| S | 0 | 0 | 3 | 1 |
| | P | N | B | S |

Predicted label

The LSTM RNN accuracy for the AI-car sensing node is about 93%. The miss classification for the skid state impact the calculated accuracy value, due to the very low number of window waveforms used for training (only four).

Despite the above considerations, we consider the accuracy value acceptable and defer a new accuracy calculation for the skid state to the field tests to perform on the sedan.

3 AutoDevKit ecosystem

3.1 SPC5-STUDIO-AI plugin

The LSTM AI-car sensing node network implemented with the TensorFlow framework inside the Google Colab environment is then converted in a C library compliant with [SPC5-STUDIO](#).

On the Google Colab notebook, the LSTM AI-car sensing node network architecture is saved as an *.h5 file. This file is then fed into [SPC5-STUDIO-AI](#) to obtain a fast and optimized version of the RNN.

```
model.save('model_car_sts.h5')
```

[SPC5-STUDIO-AI](#) is the artificial intelligence plug-in for [SPC5-STUDIO](#) able to generate automatically a pretrained neural network into an efficient “ANSI C” library to be compiled, installed, and executed on SPC58 microcontrollers.

You can easily import pretrained neural networks in the [SPC5-STUDIO-AI](#) from the most widely used deep learning frameworks, such as Keras, TensorFlow Lite, Lasagne, Caffe, ConvNetJS, and ONNX.

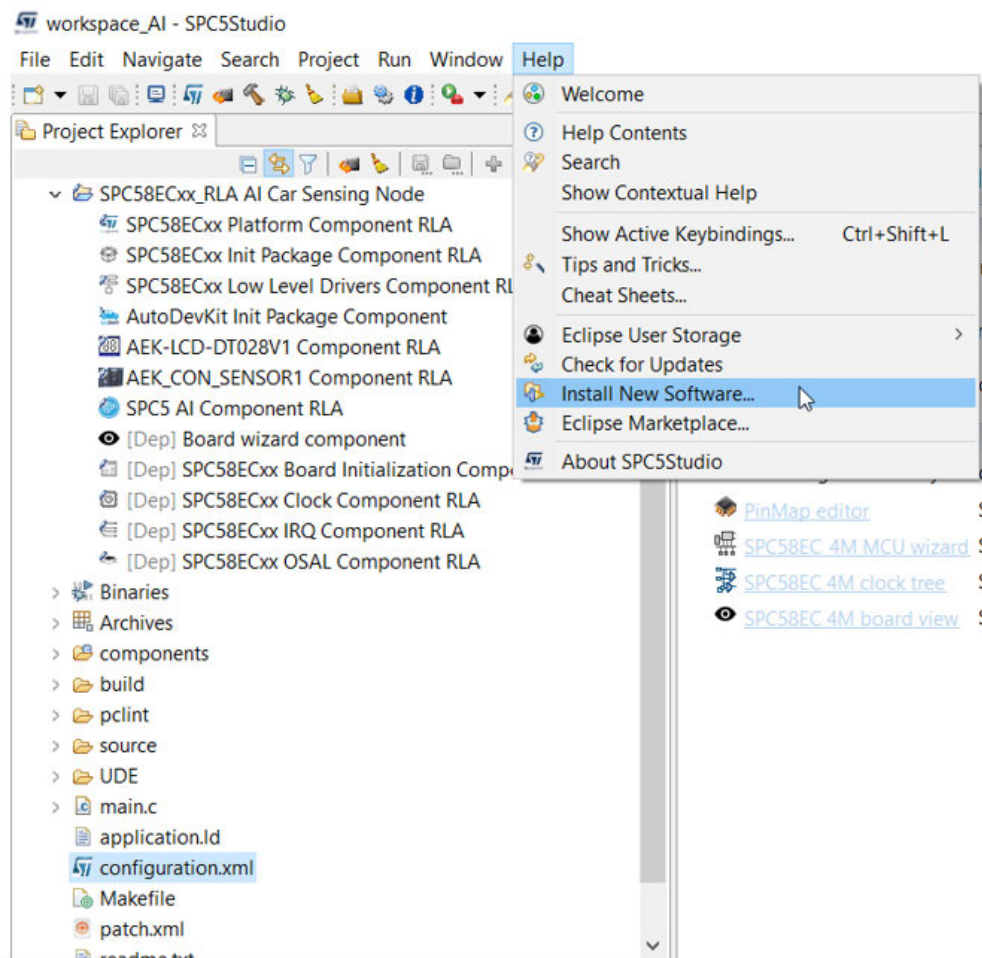
[SPC5-STUDIO-AI](#) provides validation and performance analysis features to validate and characterize the converted neural network and measure key metrics such as validation error, memory requirements (flash memory and RAM), and execution time.

This plugin is integrated within the [SPC5-STUDIO](#) (version 6.0.0 or higher) development environment.

To install the [SPC5-STUDIO-AI](#), follow the procedure below.

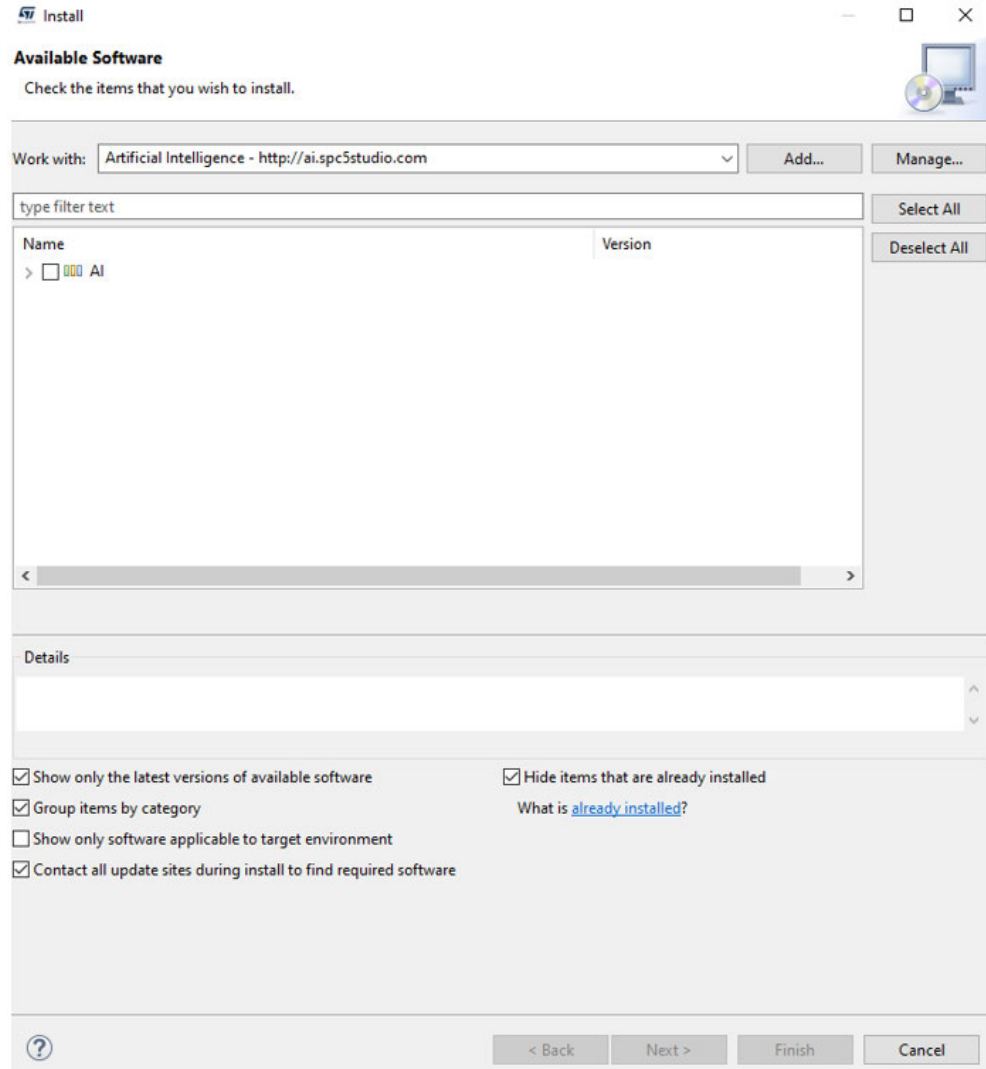
Step 1. Select **[Install new software]** from **[Help]**.

Figure 12. Installing the plugin



Step 2. Insert `http://ai.spc5studio.com` in the [Work with] field.

Figure 13. Install new software



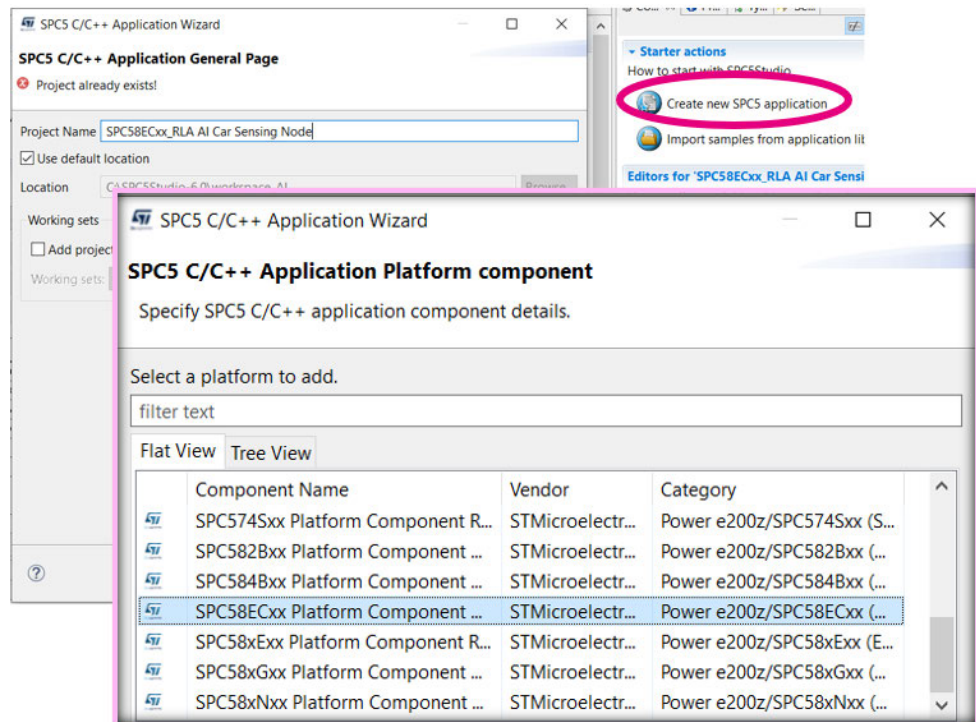
Step 3. Click on [Select all] and [Next].

Step 4. Install SPC5-STUDIO-AI.

3.1.1 How to import SPC5-STUDIO-AI using the standard importing procedure

Step 1. Create a new SPC5-STUDIO application based on the SPC58ECxx platform.

Figure 14. Creating a new SPC5-STUDIO application

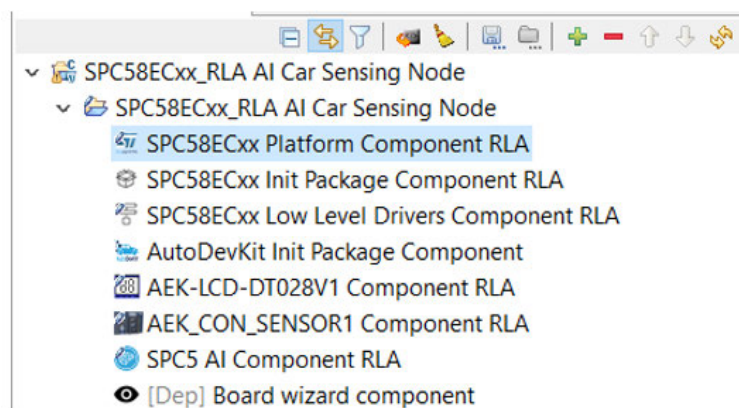


Step 2. Import the following components:

- *AutodevKit Init Package*
- *SPC58ECxx Init Package Component RLA*

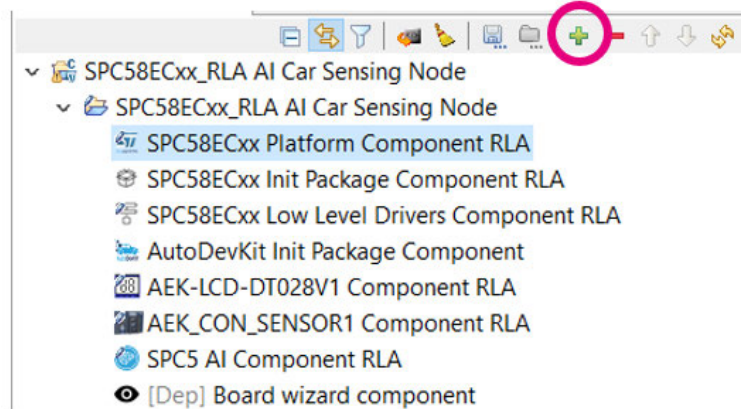
Step 3. Select [SPC58ECxx Platform Component RLA].

Figure 15. Selecting the component



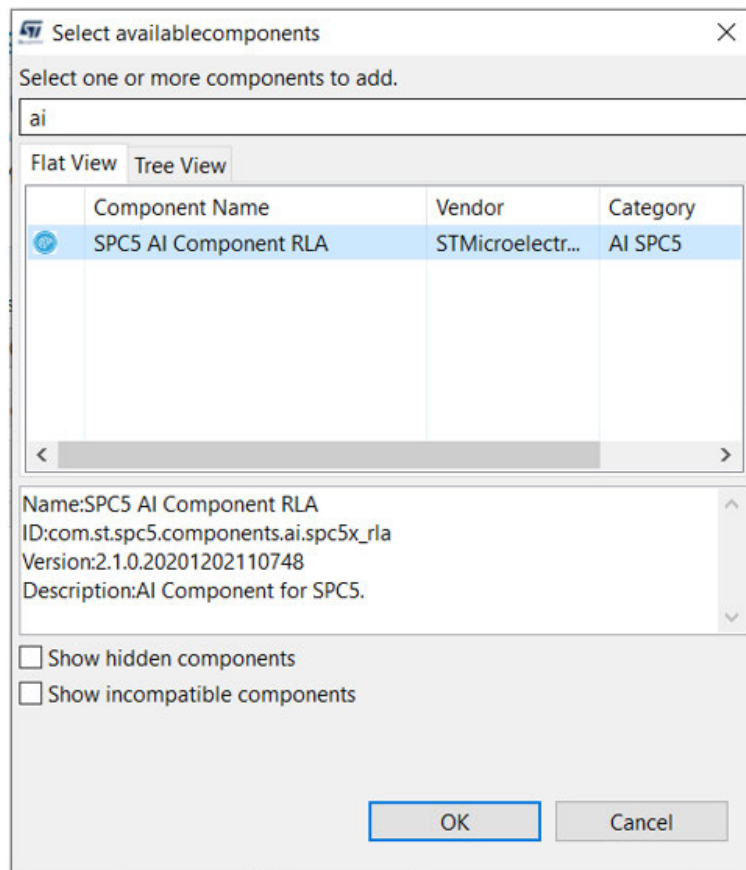
Step 4. Click on [+] to add a new component.

Figure 16. Adding a new component



Step 5. Select [SPC5 AI Component RLA].

Figure 17. Selecting [SPC5 AI Component RLA]

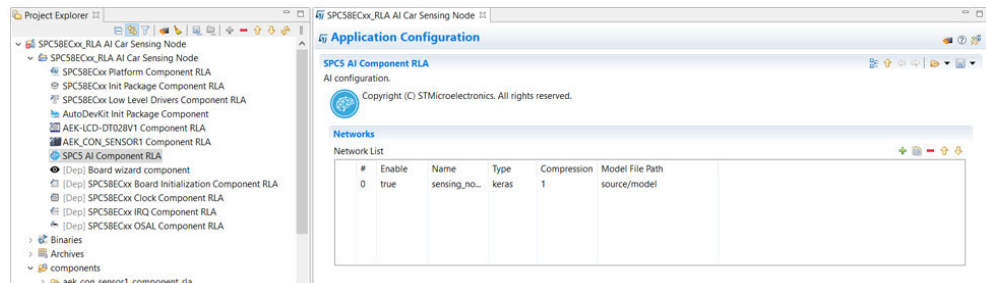


3.1.2 How to import the pretrained LSTM neural network

The following procedure shows how to import the pretrained LSTM neural network for the AI-car sensing node.

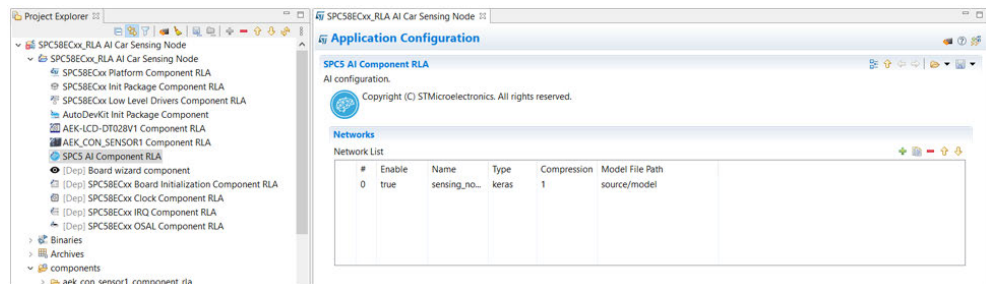
- Step 1.** Select the [SPC5 AI Component RLA] in the project explorer.
A new window is opened with the network list imported.

Figure 18. Network list imported



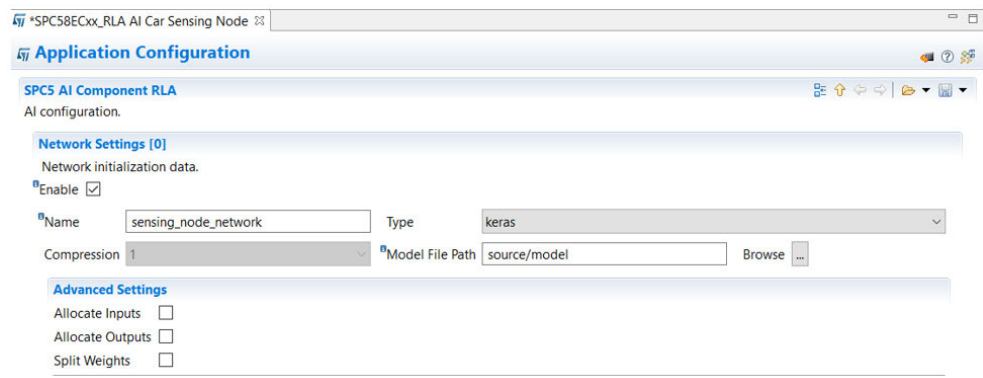
- Step 2.** Add a new network by clicking on [+].

Figure 19. Adding a new network



- Step 3.** Double-click on the new network preconfigured with the default option.
Step 4. Configure the parameters for the LSTM AI-car sensing node.

Figure 20. Configuring the parameters



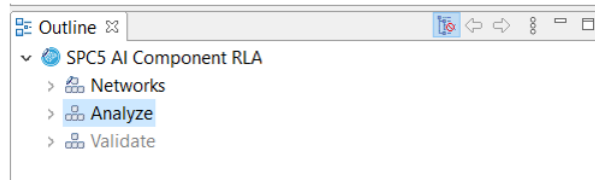
- Step 4a.** Enable the network initialization data.
Step 4b. Put a valid neural network name.
Step 4c. Select the framework used for the training (Keras).
Step 4d. Select a compression equal to 1 (it indicates the expected global factor of compression applied to dense layers).
Step 4e. Select a valid model file path that contains the *.h5 file.

3.1.3 How to analyze the pretrained LSTM neural network

To analyze the pretrained LSTM neural network for the AI-car sensing node, follow the procedure below.

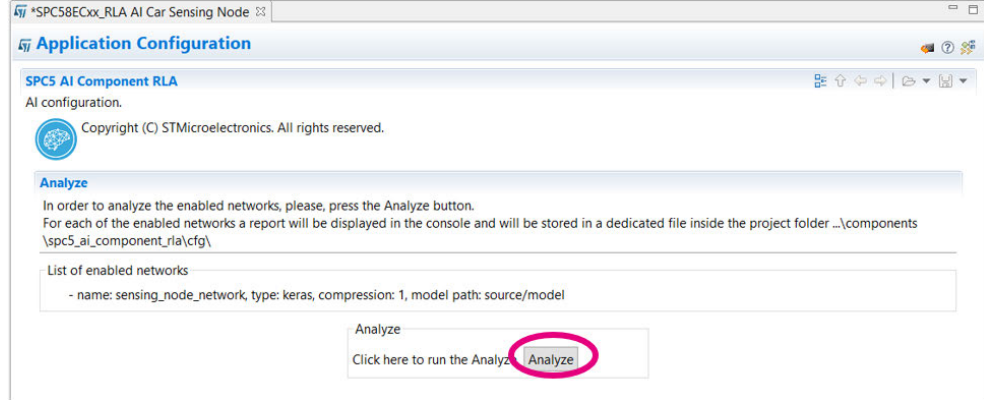
Step 1. Select **[Analyze]** in the **[Outline]** tab.

Figure 21. Selecting [Analyze]



Step 2. Click on [Analyze] in the newly opened window.

Figure 22. Clicking on [Analyze]



If the importing procedure for the LSTM AI-sensing node is correct, a new report is generated. This new report shows the architecture of the neural network and the ROM and RAM memory usage.

```

Neural Network Tools for STM32 v1.4.0 (AI tools v5.2.0)
-- Importing model
-- Importing model - done (elapsed time 0.574s)
-- Rendering model
-- Rendering model - done (elapsed time 0.077s)

Creating report file C:\SPC5Studio-6.0\workspace_AI\SPC58ECxx_RLA AI Car Sensing
Node\components\spc5_ai_component_ria\cfg\sensing_node_network_analyze_report.txt

Exec/report summary (analyze dur=0.65s err=0)
-----
model file      : C:\SPC5Studio-6.0\workspace_AI\SPC58ECxx_RLA AI Car Sensing Node\source\model\model_car_sts.h5
type           : keras (keras_dump) - tf.keras 2.4.0
c_name        : sensing_node_network
compression    : None
quantize      : None
workspace dir  : C:\SPC5Studio-6.0\workspace_AI\SPC58ECxx_RLA AI Car Sensing Node\components\stm32ai_ws
output dir    : C:\SPC5Studio-6.0\workspace_AI\SPC58ECxx_RLA AI Car Sensing
Node\components\spc5_ai_component_ria\cfg

model_name     : model_car_sts
model_hash    : 10794f1c230799b2a1cda67171827db2
input         : input_0 [150 items, 600 B, ai_float, FLOAT32, (50, 1, 3)]
inputs (total) : 600 B
output        : dense_1_n1 [4 items, 16 B, ai_float, FLOAT32, (1, 1, 4)]
outputs (total) : 16 B
params #     : 24,428 items (95.42 KiB)
macc         : 49,668
weights (ro) : 97,712 B (95.42 KiB)
activations (rw) : 3,136 B (3.06 KiB)
ram (total)  : 3,752 B (3.66 KiB) = 3,136 + 600 + 16
-----

id layer (type)      output shape      param #   connected to      macc      rom
-----
0  input_0 (Input)   (50, 1, 3)        160       input_0            7,696     640
   conv1d (Conv2D)   (48, 1, 16)
   conv1d_n1 (Nonlinearity) (48, 1, 16)
-----
1  conv1d_1 (Conv2D) (46, 1, 8)        392       conv1d_n1          18,040    1,568
   conv1d_1_n1 (Nonlinearity) (46, 1, 8)
-----
3  flatten (Reshape) (368,)            0         conv1d_1_n1
-----
4  dense (Dense)     (64,)             23,616    flatten            23,552    94,464
   dense_n1 (Nonlinearity) (64,)
-----
5  dense_1 (Dense)   (4,)              260       dense_n1           256       1,040
   dense_1_n1 (Nonlinearity) (4,)
-----

model_car_sts p=24428 (95.42 KBytes) macc=49668 rom=95.42 KBytes ram=3.06 KiB io_ram=616 B

Complexity per-layer - macc=49,668 rom=97,712
-----
id  layer (type)      macc      rom
-----
0  conv1d (Conv2D)   |          | 15.5% | 0.7%
1  conv1d_1 (Conv2D) |          | 36.3% | 1.6%
4  dense (Dense)    |          | 47.4% | 96.7%
4  dense_n1 (Nonlinearity) | 0.1% | 0.0%
5  dense_1 (Dense)  | 0.5% | 1.1%
5  dense_1_n1 (Nonlinearity) | 0.1% | 0.0%
-----

```

```
elapsed time (analyze): 0.65s
```

Note: *If the report does not appear properly filled, check the generated *.h5 file as it could be corrupted or generated with a Tensorflow framework version different from 2.4.0. In the latter case, uninstall and reinstall Tensorflow 2.4.0 in the Google Colab, as follows:*

- `%pip uninstall tensorflow`
- `%pip install tensorflow==2.4.0`

3.2 SPC5-STUDIO-AI API

The SPC5-STUDIO-AI plugin generates the C library files for all the enabled networks within the network list. Then, users can design and develop specific applications based on these C library APIs.

The generation process output creates the following files (C library files) within the folder / `spc5_ai_components/cfg/`:

- `sensing_node_network.c`
- `sensing_node_network.h`
- `sensing_node_network_data.c`
- `sensing_node_network_data.h`

Moreover, the generation process output includes a report shown in the SPC5-STUDIO console while the command is in execution. The same report is also stored in a `.txt` file within the same folder. Even if an error occurs during the processing of one of the enabled networks, the generation task continues to process the other enabled networks.

In the generated files you can find:

- `AI_SENSING_NODE_NETWORK C #define`
 - Several C `#defines` are generated in the `.h` and `_data.h` files. Most of these `#defines` are used to instruct the compiler preprocessor on how to configure properly the dimension and allocation of the neural network data structure.

Table 1. List of #defines

| C language #define | Description |
|---|--|
| <code>AI_SENSING_NODE_NETWORK_MODEL_NAME</code> | A C string with the C name of the model |
| <code>AI_SENSING_NODE_NETWORK_IN/OUT_NUM</code> | It indicates the total number of input/output tensors. |
| <code>AI_SENSING_NODE_NETWORK_IN/OUT</code> | A C table (<code>ai_buffer</code> type) to describe the input/output tensors (see <code>ai_run()</code> function) |
| <code>AI_SENSING_NODE_NETWORK_IN/OUT_SIZE</code> | A C table (integer type) to indicate the number of items by input/output tensors (= H x W x C) |
| <code>AI_SENSING_NODE_NETWORK_IN/OUT_1_SIZE</code> | It indicates the total number of items for the first input/output tensor |
| <code>AI_SENSING_NODE_NETWORK_IN/OUT_1_SIZE_BYTES</code> | It indicates the size in bytes for the first input/output tensor (see <code>ai_run()</code> function) |
| <code>AI_SENSING_NODE_NETWORK_DATA_ACTIVATIONS_SIZE</code> | It indicates the minimal size in bytes provided by a client application layer as a working buffer (see <code>ai_init()</code> function) |
| <code>AI_SENSING_NODE_NETWORK_DATA_WEIGHTS_SIZE</code> | It indicates the size in bytes of the generated weights/bias buffer segment |
| <code>AI_SENSING_NODE_NETWORK_INPUTS_IN_ACTIVATIONS</code> | It indicates that the input buffers are usable from the activations buffer. It is defined only if the <code>--allocate-inputs</code> option is used |
| <code>AI_SENSING_NODE_NETWORK_OUTPUTS_IN_ACTIVATIONS</code> | It indicates that the outputs buffers are usable from the activations buffer. It is defined only if the <code>--allocate-outputs</code> option is used |

- `ai_sensing_node_network_create`

```
ai_error ai_sensing_node_network_create(ai_handle* network, const ai_buffer*
network_config);
ai_handle ai_sensing_node_network_destroy(ai_handle network);
```

This is the initial function invoked by the application to create an instance of the neural network. The `ai_handle` is updated after the network creation with the pointer to the entire structure. From this moment, this handle is passed to all the other neural network related functions. The `network_config` parameter is a specific network configuration buffer (opaque structure) coded as *ai_buffer* type. The network configuration is decided before the code generation. Therefore, it cannot be dynamically changed by the application.

When the instance is no more used by the application, the `ai_sensing_node_network_destroy()` function should be called to release the possible allocated resources.

- `ai_sensing_node_network_init`

```
ai_bool ai_sensing_init(ai_handle network, const ai_network_params* params);
```

This mandatory function is used by the application to initialize the internal runtime data structures and to set the activations buffer and weights buffer.

The `params` parameter is a *structure* (*ai_network_params* type) to pass the references of the generated weights (*params* field).

The `network` handler should be a valid handle (see `ai_sensing_node_network_create()` function).

- `ai_sensing_node_network_run`

```
ai_i32 ai_run(ai_handle network, const ai_buffer* input, ai_buffer* output);
```

This function is called to feed the neural network. The `input` and `output` buffer parameters (*ai_buffer* type) provide the input tensors and store the predicted output tensors. The returned value is the number of the input tensors processed.

4 AI-car sensing node

4.1 Precautions for use

The EMC performance of the [AEKD-AICAR1](#) is detailed below:

- for emission, full compliance with EN IEC 61000-6-3 and EN 55032 standards
- for immunity, partial compliance with EN IEC 61000-6-1 and EN 55035 standards, as the kit is not immune to the following types of disturbance:
 - continuous RF electromagnetic field disturbances at the frequency of 260 MHz (in vertical polarization 3 V/m) and 340 MHz (in horizontal polarization 3 V/m);
 - continuous induced RF disturbances at the frequency of 43MHz @ 3V.

If exposed to the above disturbances, the kit might change its operation mode without recovering the previous working condition.

During immunity tests, the kit achieved level C. This means that the kit was not damaged during the test, but required the intervention of an operator to reset it. If the kit is exposed to these frequencies and shows changes in the working condition, turn the kit off and switch it on again.

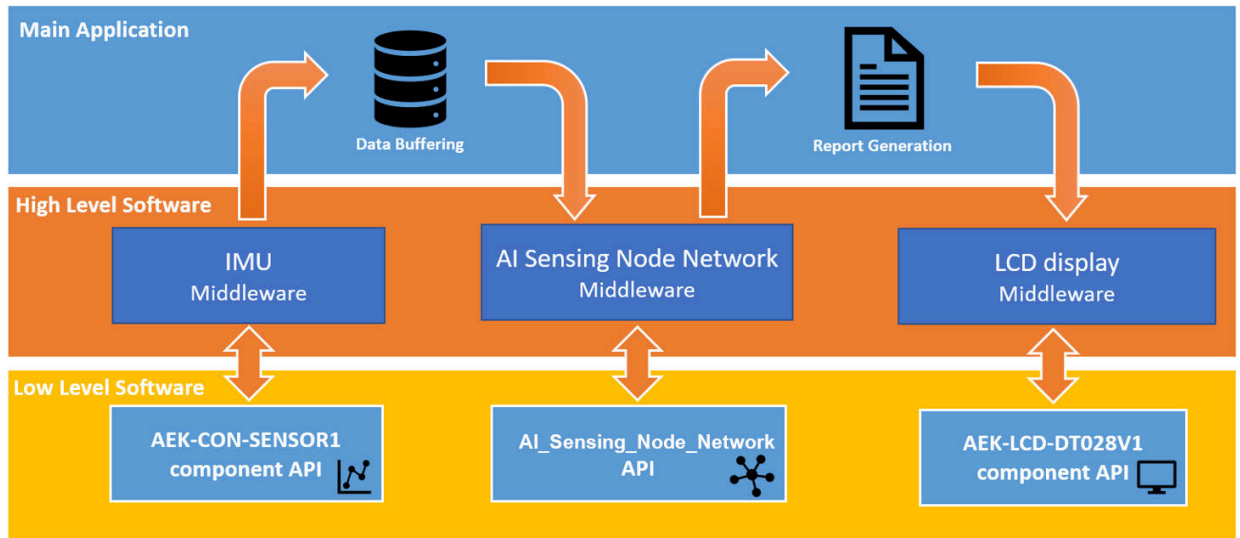
4.2 Hardware overview

The [AEKD-AICAR1](#) AI-car sensing node consists of:

1. The [AEK-MCU-C4MLIT1](#), designed to address automotive and transportation applications and other applications requiring automotive safety and security levels. The board exploits the functionality of the SPC58EC80E5 32-bit automotive grade ASIL-B microcontroller with 4 MB flash memory, full access to the two MCU cores, GPIOs and peripherals such as ISO CAN FD (with a transceiver), and UART. The [AEKD-AICAR1](#) uses the [AEK-MCU-C4MLIT1](#) evaluation board to process discrete acceleration variations (acquired from the three-axis IMU system) in order to run a pretrained neural network. Moreover, the board drives the [AEK-LCD-DT028V1](#) LCD display board to show neural network results.
2. The [AEK-CON-SENSOR1](#) with the [STEVAL-MKI206V1](#) evaluation board, which embeds the [AIS2DW12](#) IMU sensor. The [AEK-CON-SENSOR1](#) connector board is designed to interface MEMS sensor boards in a DIL 24 socket with SPC58 Chorus MCUs. The connector board includes a 1.8 V LDO voltage regulator to supply the [AIS2DW12](#) inertial measurement sensor. The [AIS2DW12](#) sensor is used to acquire acceleration values on a three-axis reference system.
3. The [AEK-LCD-DT028V1](#), which hosts a 2.8" LCD display with resistive touch to display the graphical user interface (GUI) and interact with the SPC58 Chorus family microcontrollers. The TFT LCD display has a resolution of 240x320 pixels and features the resistive touch managed by an on-board touch screen controller. Both the display and the touch are controlled via SPI by the MCU. The [AEK-LCD-DT028V1](#) display is used to show results of the LSTM neural network computation.
4. The power supply unit.
To power the [AEKD-AICAR1](#), use the switch to choose one of the following options:
 - a. the internal battery pack with six AAA batteries;
 - b. an external 12 V DC power supply directly connected to the [AEK-MCU-C4MLIT1](#).

4.3 Software architecture overview

The [AEKD-AICAR1](#) software architecture consists of three layers: low-level software, high-level software, and the main application.

Figure 23. AEKD-AICAR1 software architecture


4.3.1 Low-level software

This is the lower layer of the software architecture. It is responsible for interfacing the MCU with the other boards. This layer includes:

- AEK-CON-SENSOR1 AutoDevKit component APIs
- AI sensing node neural network API
- AEK-LCD-DT028V1 AutoDevKit component API

4.3.1.1 AEK-CON-SENSOR1 AutoDevKit component APIs

The **AEK-CON-SENSOR1** MEMS sensor drivers are included in a component that belongs to the **AutoDevKit** software (**STSW-AUTODEVKIT**). The library is written in MISRA C. The target software is generated automatically according to the code generation and pin allocation paradigm included in the **AutoDevKit** design flow. The drivers can be easily adapted to any ST MEMS sensor, even if not directly supported by the software library.

To configure the **AEK-CON-SENSOR1** AutoDevKit component for the **AEKD-AICAR1** application, follow the procedure below.

- Step 1.** Go on [**SPC58ECxx Platform Component RLA**] in the project explorer and add a new [**AEK-CON-SENSOR1 Component RLA**] from the list.
- Step 2.** Press on the allocation button to make the **AutoDevKit** automatically allocate all the required MCU pins.
- Step 3.** Use the *PinMap* editor to verify that all the relevant pins have been allocated (four for the SPI and two for the interrupts).
- Step 4.** Use the [**Board Viewer**] for information on how to connect the MCU board to the sensor board. Then, the application uses the following available **AEK-CON-SENSOR1** APIs:
 - To initialize the MEMS sensor board: `void init_mems()`
 - To configure the **AIS2DW12** accelerometer: `ais2dw12_0.methods->configure_sensor(&ais2dw12_0, power_mode_12bit, continuous, _25Hz, _2g, low_pass_1_and_2_odr_div_20);`
 - To get acceleration values: `ais2dw12_0.methods->get_accelerations(&ais2dw12_0, &accelerations);`

Refer to the **AEK-CON-SENSOR1** user manual for further details.

4.3.1.2 AI sensing node neural network API

For detailed information on this API, see [Section 3.2](#).

4.3.1.3 AEK-LCD-DT028V1 AutoDevKit component API

All the development drivers related to the LCD display based on the AEK-LCD-DT028V1 board are included in a component that belongs to the AutoDevKit software (STSW-AUTODEVKIT) version 1.5.0 (or higher). The library is written in MISRA C. The target software is generated automatically according to the code generation and pin allocation paradigm included in the AutoDevKit design flow.

To configure the AEK-LCD-DT028V1 AutoDevKit component for the AEKD-AICAR1 application, follow the procedure below.

- Step 1.** Go to the [SPC58ECxx Platform Component RLA] in the project explorer and add a new [AEK-LCD-DT028V1 Component RLA] from the list.
- Step 2.** Select the font file to embed in your application. (font size = 12 pt).
- Step 3.** Go to the configuration portion of the component and add an entry on the board list, selecting the SPI port (DSPI) and the related chip selects (CS) for the display and touch screen.
- Step 4.** Use the [Board Viewer] to determine how to connect the MCU board to the LCD display board.

The following AEK-LCD-DT028V1 APIs are used in our system:

- To initialize the display: `aek_ili9341_init(AEK_LCD_DEV0);`
- To set the orientation: `aek_ili9341_setOrientation(AEK_LCD_DEV0, ILI9341_ROTATE_LANDSCAPE);`
- To draw display icons and show results:


```
aek_ili9341_fillRect(AEK_LCD_DEV0,102,20,150,160,BLUE1)
aek_ili9341_drawImage(AEK_LCD_DEV0,110, 20, (int16_t)parking.width,
(int16_t)parking.height, parking.pixel_data, PIXFMT_RGB_565);
aek_ili9341_drawString(AEK_LCD_DEV0, 102, 160, "PARKING", color,
font24pt);
```

4.3.2 High-level software

This layer includes:

- IMU middleware
- AI sensing node network middleware
- LCD display middleware

4.3.2.1 IMU middleware

The IMU middleware is responsible for:

- initializing the inertial measurement unit: `void init_IMU()`
- acquiring and removing the IMU offset values on the three-axis reference system due to the incorrect ECU positioning and gravity effect on the z -axis: `void get_offset_IMU(void)`
- collecting data from IMU and perform data buffering on the *buffer_difference_accelerations* array of the Δ acceleration on the three-axis:

```
void collect_data_IMU(void)
buffer_difference_accelerations[BUFFER_ACCELERATIONS_SIZE] = {
  ΔAcc_x_sample1, ΔAcc_y_sample1, ΔAcc_z_sample1, ΔAcc_x_sample2, ΔAcc_y_sample2,
  ΔAcc_z_sample2, ΔAcc_x_sample3, ΔAcc_y_sample3, ΔAcc_z_sample3, .....}
```

where `BUFFER_ACCELERATIONS_SIZE = S * 1 * D;`

`S = 50` is the number of samples of LSTM network window.

`D = 3` is three times the Δ acceleration on the three-axis.

- returning the *buffer_difference_acceleration* array for the neural network processing: `float* get_diff_acceleration_buffer_IMU(void);`
- sending a frame of the raw acceleration array for the neural network training with the serial protocol through Google Colab: `void send_frame(void)`

Note: To evaluate the accuracy of the LSTM neural network, we have created an `IMU_LOG.h` file that contains a fixed *buffer_difference_accelerations* array. This array has been loaded on the flash memory and contains 3-axis Δ acceleration samples with the known car state (parking, normal, bumpy, skid).

If you want to read from the log file, use the following instructions:

- `void get_offset_LOG(void)`
- `void collect_data_LOG(void)`
- `float* get_diff_acceleration_buffer_IMU(void);`

4.3.2.2 **AI sensing node network middleware**

This middleware is responsible for:

- initializing the LSTM neural network: `void init_ai_sensing_node_CNN(void)`
- returning the LSTM neural network to initial data: `void deinit_ai_sensor_node_CNN(void)`
- running the LSTM neural network: `void run_ai_sensor_node_network(void)`

4.3.2.3 **LCD display middleware**

The LCD display middleware is responsible for the icons and messages to display according to the results of LSTM neural network. It is responsible also for:

- initializing the LCD display: `void infotainment_system_init(void);`
- printing a message (with a specific color) and drawing an icon: `void display_print(uint8_t msg, uint16_t color);`

4.3.3 **Main application software**

The [AEKD-AICAR1](#) application has three operating working modes:

- Acquisition
- Real-time calculation (default)
- Offline calculation

4.3.3.1 **Acquisition**

This working mode is used to perform an LSTM neural network training.

If `#define ACQUISITION` is applied on the head of main application:

- the calculation of the LSTM is deactivated
- the serial protocol is initialized to send three axis acceleration samples with a baud rate of 38400 bps

4.3.3.2 **Real-time calculation**

This working mode is used when the ECU is installed on a car and the LSTM neural network is already pretrained. To activate this working mode, comment the `#define ACQUISITION`.

At power-up, press the SW_1 button on the [AEK-MCU-C4MLIT1](#). If the button is well pressed, then the LED_2 switches off.

4.3.3.3 **Offline calculation**

This is the default operating mode at power-on.

The LSTM neural network is computed on the log file.

To activate this working mode, comment the `#define ACQUISITION`.

At power-up, press the SW_1 button on the [AEK-MCU-C4MLIT1](#) until the LED_2 switches on.

5 Test and results

5.1 Environment setup

The AEKD-AICAR1 sensing node has been installed in a sedan car with a normal shock absorber system. The x-axis of the AIS2DW12 accelerometer must have the same direction of the car motion.

5.2 Test performed

The AEKD-AICAR1 has been tested in several conditions:

- normal road: a straight or curved road with normal surface conditions
- bumpy road: a straight or curved road with a bumpy road surface
- skidding/swerving: on a normal road and on a bumpy road
- parking
- stopped car: with the engine on and off

5.3 Results

Table 2. Test conditions and results

| Test condition | Number of tests | Number of failures | Failure percentage |
|--------------------|-----------------|----------------------------|--------------------|
| Normal road | 10 | 0 | 0% |
| Bumpy road | 10 | 0 | 0% |
| Skid normal road | 10 | 2 (detected as bumpy road) | 20% |
| Skid bumpy road | 10 | 2 (detected as bumpy road) | 20% |
| Parking engine on | 10 | 0 | 0% |
| Parking engine off | 10 | 0 | 0% |

Totally, we have performed 60 tests, with four failures. Then, the failure percentage is 6%.

As shown by the above tests, the AEKD-AICAR1 has some issues with the skid state recognition, due to the low number of test cases used during the training phase.

The system has an accuracy of 94% when the ECU is directly installed on the sedan. Instead, with the offline simulation, the accuracy from the confusion matrix is 93%.

6 Schematic diagrams

Note: The *AEKD-AICAR1* kit consists of the following evaluation boards: *AEK-MCU-C4MLIT1*, *AEK-CON-SENSOR1*, *AEK-LCD-DT028V1*, and *STEVAL-MKI206V1*. You can find their detailed schematic diagrams at the related web pages:

- [AEK-MCU-C4MLIT1 schematic diagrams](#)
- [AEK-CON-SENSOR1 schematic diagrams](#)
- [AEK-LCD-DT028V1 schematic diagrams](#)
- [STEVAL-MKI206V1 schematic diagrams](#)

7 Bill of materials

Note: The *AEKD-AICAR1* kit consists of the following evaluation boards: *AEK-MCU-C4MLIT1*, *AEK-CON-SENSOR1*, *AEK-LCD-DT028V1*, and *STEVAL-MKI206V1*. You can find their detailed schematic diagrams at the related web pages:

- [*AEK-MCU-C4MLIT1 bill of materials*](#)
- [*AEK-CON-SENSOR1 bill of materials*](#)
- [*AEK-LCD-DT028V1 bill of materials*](#)
- [*STEVAL-MKI206V1 bill of materials*](#)

Appendix A Regulatory compliance

Notice for US Federal Communication Commission (FCC)

For evaluation only; not FCC approved for resale

FCC NOTICE

FCC NOTICE - This kit is designed to allow:

- (1) Product developers to evaluate electronic components, circuitry, or software associated with the kit to determine whether to incorporate such items in a finished product and
- (2) Software developers to write software applications for use with the end product.

This kit is not a finished product and when assembled may not be resold or otherwise marketed unless all required FCC equipment authorizations are first obtained. Operation is subject to the condition that this product not cause harmful interference to licensed radio stations and that this product accept harmful interference. Unless the assembled kit is designed to operate under part 15, part 18 or part 95 of this chapter, the operator of the kit must operate under the authority of an FCC license holder or must secure an experimental authorization under part 5 of this chapter 3.1.2.

Notice for Innovation, Science and Economic Development Canada (ISED)

For evaluation purposes only. This kit generates, uses, and can radiate radio frequency energy and has not been tested for compliance with the limits of computing devices pursuant to Industry Canada (IC) rules.

À des fins d'évaluation uniquement. Ce kit génère, utilise et peut émettre de l'énergie radiofréquence et n'a pas été testé pour sa conformité aux limites des appareils informatiques conformément aux règles d'Industrie Canada (IC).

Notice for the European Union

This device is in conformity with the essential requirements of the Directive 2014/30/EU (EMC) and of the Directive 2015/863/EU (RoHS).

Notice for the United Kingdom

This device is in compliance with the UK Electromagnetic Compatibility Regulations 2016 (UK S.I. 2016 No. 1091) and with the Restriction of the Use of Certain Hazardous Substances in Electrical and Electronic Equipment Regulations 2012 (UK S.I. 2012 No. 3032).

Appendix B Google Colab code for the neural network training

```

%pip uninstall tensorflow
%pip install tensorflow==2.4.0

from google.colab import files
uploaded = files.upload()

import pandas as pd
import numpy as np
import tensorflow as tf
from sklearn.preprocessing import StandardScaler, MinMaxScaler
from sklearn.model_selection import train_test_split , StratifiedShuffleSplit
import os
import random
from sklearn.metrics import confusion_matrix
import seaborn as sn
import matplotlib.pyplot as plt

os.environ['PYTHONHASHSEED']=str(1)
tf.random.set_seed(2021)
np.random.seed(2021)
random.seed(2021)

Y_LABELS={'P':0,'N':1,'B':2,'S':3}
TIMESERIES_LEN = 50

def trip_framing(trip,label,frame_size,db_x,db_y):
    a = np.array( trip )
    for i in np.arange( 0, a.shape[0]-frame_size, frame_size ):
        x = a[i:i+frame_size]
        db_x.append( x )
        db_y.append( Y_LABELS[label] )

db = pd.read_csv('Diff_profile.csv',sep=',')
print(db.keys())
states = db['Status'].value_counts()

scaler = MinMaxScaler()
ts_status = db.Status

ts_diff_Ax = (db.Acc_x.to_numpy().reshape(-1,1))/9.81
ts_diff_Ay = (db.Acc_y.to_numpy().reshape(-1,1))/9.81
ts_diff_Az = (db.Acc_z.to_numpy().reshape(-1,1))/9.81
ts_time = db['Time']

rows = ts_status.shape[0]
db_x = []
db_y = []

for states_id in states.keys():
    trip = []
    cnt = 0
    for i in range(rows):
        if ts_time[i] == 100:
            if len(trip) > 0:
                trip_framing( trip, states_id, TIMESERIES_LEN, db_x, db_y)
                trip=[]
            if ts_status[i] == states_id and cnt < 7500:
                trip.append( [ts_diff_Ax[i],ts_diff_Ay[i],ts_diff_Az[i]] )
                cnt += 1

x_train, x_test, y_train, y_test = train_test_split(db_x, db_y, test_size=0.4,
random_state=21,stratify=db_y)
x_train = np.asarray(x_train)[:,:,:,:0]
x_test = np.asarray(x_test)[:,:,:,:0]
y_train = np.asarray( y_train )
y_test = np.asarray( y_test )
db_stats = pd.Series( y_test )

```

```
## Conv1D based model
model = tf.keras.models.Sequential([
    tf.keras.layers.Conv1D(filters=16, kernel_size=3, activation='relu',
input_shape=(TIMESERIES_LEN, 3)),
    tf.keras.layers.Conv1D(filters=8, kernel_size=3, activation='relu'),
    tf.keras.layers.Dropout(0.5),
    tf.keras.layers.Flatten(),
    tf.keras.layers.Dense(64, activation='relu'),
    tf.keras.layers.Dense(4, activation='softmax')
])
model.compile(optimizer='adam', loss='sparse_categorical_crossentropy', metrics=['accuracy'])
model.fit(x_train, y_train, epochs=1000)

model.summary()

import matplotlib.pyplot as plt
import seaborn as sns
%matplotlib inline

Y_pred = model.predict(x_test)
y_pred = np.argmax(Y_pred, axis=1)
confusion_matrix = tf.math.confusion_matrix(y_test, y_pred)

plt.figure()
sns.heatmap(confusion_matrix,
            annot=True,
            xticklabels=Y_LABELS,
            yticklabels=Y_LABELS,
            cmap=plt.cm.Blues,
            fmt='d', cbar=False)
plt.tight_layout()
plt.ylabel('True label')
plt.xlabel('Predicted label')
plt.show()

model.save('model_car_sts.h5')
```


Appendix C Python script code for the data acquisition and parsing

```

import serial as sr
import matplotlib.pyplot as plt
import numpy as np
import time
from csv import writer

def append_list_as_row(list_of_elem):
    # Open file in append mode
    with open(file_name, 'a+') as write_obj:
        # Create a writer object from csv module
        csv_writer = writer(write_obj, delimiter=',', lineterminator='\n')
        # Add contents of list as last row in the csv file
        csv_writer.writerow(list_of_elem)

def create_file_with_header(list_of_elem):
    # Open file in append mode
    with open(file_name, 'wb') as write_obj:
        # Create a writer object from csv module
        csv_writer = writer(write_obj)
        # Add contents of list as last row in the csv file
        csv_writer.writerow(list_of_elem)

s = sr.Serial('COM31', 38400);

#Write header
named_tuple = time.localtime() # get struct_time
time_string = time.strftime("%m_%d_%Y_%H_%M_%S", named_tuple)
file_name = 'data_logger_' + time_string + '.csv'

print('File Created: ' + file_name)
row_contents = ['Time', 'Acc_x', 'Acc_y', 'Acc_z']
create_file_with_header(row_contents)

while 1:
    string_line=s.readline()      #ascii
    string_line = string_line.strip('\n')
    line_as_list = string_line.split(b',')
    time_stamp = float(line_as_list[0])
    acc_x = float(line_as_list[1])
    acc_y = float(line_as_list[2])
    acc_z = float(line_as_list[3])
    row_contents = [time_stamp, acc_x, acc_y, acc_z]
    append_list_as_row(row_contents)
  
```

Revision history

Table 3. Document revision history

| Date | Revision | Changes |
|-------------|----------|------------------|
| 20-Sep-2022 | 1 | Initial release. |

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